

JUDGE Amy Walling
CLASS 31 Open
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GO-ROUND

DATE 2/3/15 JUDGE Amy Wathling

EVENT	SweetHat		GO-R	DUND			DATE	2/	2	JUDG	E A	ne	7 14	19th	4.RI
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C- Degree of D- Eye Apple 1 POINT PE	of difficulty eal	rening of spuring		NOTE: Ju	if the	ay blow the work is no	whistle at an	time to term that time.	ninate the w	ork. A score	e of zero wi	ll be given			
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H-Hanging (us Position ng or overworking before circling cow up on fence (refusing to turn) g down cow without having working advantage			K- Schooli L-If a rider	ing hor	se betweer kicks the a	n cows, if new nimal being v n abusive mar	cow is awar vorked	ded			- Ve	Average = - Poor = - ery Poor = emely Poo	<u>1/2</u> -1	
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JUDGE Any Walling
CLASS 33 Am
DATE 2/4/18

		MANEUVER SCORES:	- 1 1/2 Extremel	y Poor, - 1 Ver	y Poor, - 1/2 Poo	or, 0 Correct, +	1/2 Good, + 1 V	ery Good, + 1 1/2	Excellent		
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EVENT Sweet	GO-ROUND [JUDGE	A	13	h	a h	14		
CLASS 35 AB				NA	TIONAL	. REINI	ED CO	W HO	RSE AS	SOCI	ATION	l ww	w.nrch	ia.com
GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as A- Cow that won't run E- Cow that doesn't respect horse C- When cow leaves arena CREDITS A- Maintaining control of the cow at all times B- Exhibiting superior cow sense and natural ability without excessive reining or spur			5 POINT ! A-Not get B-Spurring	PENAL ting a to		(5 points e	ach way)	essively w	nipping or sp	ourring the	C JL	OW V	VORI CAR	
C- Degree of difficulty	ring		NOTE: Ju	dge ma	y blow the w	histle at anyl	time to term	inate the w	ork. A score	of zero wil	l be given			
D- Eye Appeal 1 POINT PENALTIES A- Loss of working advantage C-Cow's head breaks the plane of the 1 point marker E-Changing sides of arena to turn cow L-For each length horse runs past cow P-Working out of position S-Stipping rein L-Faiture to drive cow past middle marker on first run before initiating the turn W- Excessive hollering 2 POINT PENALTIES A-Going around corner of arena before turning cow B-In an open field turn animal gets within 3 feet of the end fence before being turned C- Faiture to change sides after a circling turn prior to the first circle 3 POINT PENALTIES D- Dangerous Position E-Exhausting or overworking before circling cow H-Hanging up on fence (refusing to turn)			or two rein C-Fingers except the D-Balking E-Extreme F-Bloody G- Illegal of H-Leaving comple I- Fall of h J- Schooli K- School L-If a rider	wo han n class betwee e two re ely out mouth equipm n workin ete orse or ng betwee hits or	en the reins in in class of control (inside) ent ng area befor	ns in a bridle n a bridle cla e pattern is k and cow w ows, if new ows, if new own al being w	sss rork cow is awar	ded	N- Imprope O - Failure NO SCORI A-Abuse B-Lamenes NE- Failure pattern (fer	to work in E: ss e of an exh	the proper tibitor to atter ++ E + Ve		+2 +1 /2 2	
K- Khocking down cow without having working advantage		RUN C	ONTENT_(+	+ +	V+1V1V	1-1)	& 1 POIN	T PENAL	TIES	Maria Maria de 1900 A	Parameter .	Γ		
# HORSE MANEE	UVER	Boxing	Rating	1	n & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
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JUDGE ANS WASHING
CLASS 35 A 13
DATE 174

		MANEUVER SCORES:	- 1 1/2 Extremel	y Poor, - 1 Very	Poor, - 1/2 Poor	, 0 Correct, + 1	/2 Good, + 1 V	ery Good, + 1 1/2	Excellent		
		MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	s	3 1/2 SR	5 & B	7	
		MANEUVER	1	2	3	4	5	6	7	PENALTY	SCORE
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CLASS
DATE VT

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EVENT SILLAM	GO-ROUND	DATE 7/4 JUDG	F DA Ma See
class $3 \neq 2/A$	9 4	TIONAL REINED COW HOR	way = 11 - 3
GUIDE FOR "NEW COW" (At judges 'discretion, rider will receive new	cow(s) as necessary to show Horse)	NR See and A	BOXING JUDGE CARD
- Cow that won't run		Resident	Effective November 16, 2024

B- Cow that doesn't respect horse

C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times

B- Maintaining Proper Position

C- Degree of difficulty

D- Eye Appeal

E- Time Worked

1 POINT PENALTIES

A- Loss of working advantage

P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience, defined as kicking, biting,

0-SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow work

K- Schooling between cows, if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

NO SCORE:

A- Abuse

B-Lameness

NE -Failure of an exhibitor to attempt to complete the work.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

RUN CONTENT:

+ + Excellent = +2

+ Very Good = +1

 \checkmark + Good = +1/2

✓ Average = 0 ✓ - Poor = -1/2

- Very Poor = -1

- - Poor = -2

buckin	g, rearing, striking o	or obviously insubordinal	e									
			THE REAL PROPERTY.	N CONTENT_	++/+/ /+/	V 1 V-1-))		PENAL	TIES	A STATE OF THE STA	
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Judge's	s Signature:			12		>						



VRH RANCH COW WORK

Date:	2/7
Show:	Sweet 9
Class:	
Judge:	wath,25

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

- Off Pattern (OP) to be placed below horses performing all maneuvers
- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry	#	Ea	nch horse/ride	er combinati	on is scored	between 0-10	EUVER SO 00 points and	d automatical	ly begins the	e run wilh a s	care of 70 p	oints				ļ.		
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VRH RANCH COW WORK

Date:	VF	
Show:	Sweet (1)	To compare the second s
Class:	45 VRH worn	***************************************
Judge:	Wathirs	THE PERSON NAME OF PERSON

1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- $\ensuremath{\mathbb{R}}\xspace$ Two-loop catch in amaleur and youth classes
- S Slipping rei
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry	u.	Ea	ch horse/ride	er combinati	on is scored	between 0-1	OO points and	d automatica	lly begins the	e run with a si	core of 70 po	ints				<u>=</u>		_
				-1 1/2		Poor, -1 Very E TURNS		oor, 0 Correc CLING		+1 Very Go PING	od, +1 1/2 Ex				PENALTIE		Penalty Total	Score	Off Pattern
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		PENALTY															Control of Participation		ACCOUNT NAME OF STREET
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		MANEUVER SCORE					h						/						



VRH LTD COW WORK

Date:	47
Show:	Sweet (2)
Class:	57
Judge:	Wathira

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L · Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES ation is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # **PENALTIES** -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER PENALTY MANEUVER SCORE MANEUVER PENALTY MANEUVER PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE

Judge's Signature:			



VRH LTD COW WORK

Date:	5/7
Show:	Sweet 0
Class:	53 lint Am
Judge:	wath, is

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Judge's Signature: _

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horselrider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # PENALTIES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER 0 PENALTY 10 MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER PENALTY



VRH ROOKIE COW WORK

Date:	2/7.
Show:	SucetCD
Class:	37 RKAM
Judge:	Nathins

1	 ^	ï	n	

A - Loss of working advantage

P - Working out of position

S - Slipping rein

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

K - Knocking down the cow without having a working advantage

L - Losing a cow while boxing

5 points

B - Spurring in front of cinch

C - Blatant disobedience

E - Use of either hand to instill fear/praise

off Pattern (OP) - to be placed below horses performing all maneuve	liver	mane	all	performing	horses	below	placed	be	- to	(OP)	Pattern	ff
---------------------------------------------------------------------	-------	------	-----	------------	--------	-------	--------	----	------	------	---------	----

A - Turning tail

B - Use of two hands (except in snaffle bit or hackamore)

C - More than one finger between split reins or any fingers between romal reins

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

N - Failure to attempt any part of the class

Disqualified - 0 Score A - Abuse

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO TIE-8	Entry #	Each hor	se/rider combin	NEUVER SCO palion is scored ins the run with or, -1 Very Poor, 1 Very Good, + Eye Appeal	between 0-100	points and ints orrect, Time Worked	1 POINT	PENALTIES	5 5 POINT	MMENTS	Penalty Total	Score	Off Pattern
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													277244848777271381
Judge	's Sign	ature:				+							



CLASS 32- ADHA COUNCYSE OPEN DATE 217125

		MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	5 & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY	SCOR
DRAW	EXHB #	PENALTY	2,2	1					2	\rightarrow	1
65		SCORE	- 1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	7	60
			651/2	64	631/2	63	62	611/2	59		SCOF
DRAW	EXHB #	PENALTY							2	\	1 1
36		SCORE	0	0	-1/2	+1/2	-1/2	0	-1/2	1	67
		Y	70		691/2	70	691/2		67		SCOF
DRAW	EXHB #	PENALTY	1/2	١						->	1.0
64		SCORE	-1/2	-1/2	-1/2	0	0	0	+1/2	11/2	67,
			69	671/2	67						SCOF
DRAW	EXHB #	PENALTY				AND THE RESIDENCE OF THE PARTY				→	
		SCORE									
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7		SCORE									
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DRAW	EXHB #	PENALTY				***************************************				-	
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DRAW	EXHB #	PENALTY							12	→	
		SCORE									

EVENT			GO-RC	UND			DATE	2/7/	25	JUDGE	u	ma	ht		
CLASS	32 AQHA COWN	ovse open	,		NATIO	NAL	REINE							v.nrcha	
A- Cow that v B- Cow that c C- When cow CREDITS A- Maintainin	NEW COW: (At judges' discretion, rider will rece	eive new cow(s)*as necessa		5 POINT P A-Not getting B-Spurring	ng a turn ea or hitting ir	ach way front of o				ipping or sp	ourring the h	JU norse.	DGE	VORK CARI Effective No) ovember 16, 2024
C- Degree of D- Eye Appe	difficulty	sorre renning or opurning		NOTE: Jud			istle at anyt	ime to termi	nate the wo	ork. A score	of zero will	be given			
1 POINT PEN A-Loss of wo C-Cow's hear E-Changing s L-For each le P-Working or S-Slipping re L-Failure to of W- Excessive 2 POINT PEN	NALTIES orking advantage d breaks the plane of the 1 point marker sides of arena to turn cow ength horse runs past cow ut of position in trive cow past middle marker on first run before initia hollering NALTIES	ating the turn		or two rein C-Fingers except the D-Balking E-Extreme F-Bloody n G- Illegal e	vo hands or class between the two rein class ly out of comouth (inside quipment	e reins in ess ntrol	s in a bridle a bridle cla			O - Failure NO SCOR A-Abuse B-Lamene	ss e of an exhi	he proper v	mpt to work	s the	
B-In an open C - Fallure to 3 POINT PER D- Dangerou E-Exhausting H-Hanging u			RUN C	K- Schoolin L-If a rider	orse or ride orse or ride ong between ong horse be hits or kick mal or reins	rein work etween co s the anin s, in an ab	and cow w ws, if new on al being wo ousive mann	cow is awar orked ner	ded	TIES		+ Ve	xcellent = ry Good = Good = +1 verage = (- Poor = - ry Poor = emely Poo	+1 / <u>/2</u>) ///2 -1	·
#	HORSE	MANEUVER	Boxing	Rating	Form & of Tu	Quality	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT FENALTY	Penalty Total	SCORE
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Judge's	Signature:	My													

AMERICAN
QUARTER
HQRSE
ASSOCIATION

JUDGE WN'9N+
CLASS 33 AVYN+ COWNOYSE ARHA
DATE 27/2025

\$ 35 OQHA All Breed Cowhorse

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent MANEUVER RC LC 3 1/2 SL 3 1/2 SR DESCRIPTION PENALTY 2 3 4 5 6 7 SCORE 1 MANEUVER TOTAL 2 DRAW EXHB# PENALTY -1/2 SCORE 5812 571/2 61/2 601/2 59 621/2 64 SCORE DRAW EXHB# PENALTY SCORE SCORE 2 DRAW EXHB# PENALTY -1/2 265 -1/2 **SCORE** 0 641/2 6612 651/2 67 66 SCORE DRAW EXHB# PENALTY SCORE SCORE -> DRAW EXHB# PENALTY SCORE SCORE -DRAW EXHB# PENALTY SCORE SCORE > DRAW EXHB# PENALTY SCORE JUDGES SIGNATURE

C- When cow lead CREDITS A- Maintaining comes and the Exhibiting sup C- Degree of difficult of Eye Appeal 1 POINT PENAL A- Loss of working the CREDIT of Working CREDITS - Commonweal - POINT PENAL - Coss of working CREDITS -	ontrol of the cow at all times serior cow sense and natural ability without excessiculty TIES	QHA A116 ive reining or spurring	reed	B-Spurring C-Blatant of	ng a tu or hitti disobed dge ma if the	rn each ing in fi dience y blow work is	the whi	ng kicking, istle at anyt mplete at th	ach way) rlime or exc biting, buck ime to term at time.	king, rearing	nipping or sp and striking ork. A score	ourring the l	sly insubord I be given Attire	inate	Effective N	D ovember 16, 202	
E-Changing side L-For each lengtl P-Working out of S-Silipping rein T-Failure to drive W- Excessive ho 2 POINT PENAL A-Going around B-In an open fieli C - Failure to che 3 POINT PENAL D- Dangerous PC E-E khausting or H-Hanging up or	is of arena to turn cow In horse runs past cow If position It cow past middle marker on first run before initiating It comes a compart of arena before turning cow It turn animal gets within 3 feet of the end fence beange sides after a circling turn prior to the first circle. ITIES	efore being turned		or two rein class C-Fingers between the reins in a bridle of except the two rein class D-Balking E-Extremely out of control F-Bloody mouth (inside) G-Illegal equipment H-Leaving working area before pattern if complete I- Fall of horse or rider J- Schooling between rein work and cownity K- Schooling horse between cows, if her L-If a rider hits or kicks the animal being with the romal or reins, in an abusive me					e pallern is k and cow work ows, if new cow is awarded mal being worked			NO SCORE: A-Abuse B-Lameness NE- Failure of an exhibitor to attempt to work the pattern (fence work) ++ Excellent = +2 + Very Good = +1					
#	HORSE	MANEUVER	Boxing	Rating	Forr	n & Qu	uality	Circling	& 1 POII Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
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7/25 JUDGE Whant

DATE

GO-ROUND

EVENT

AMERICAN QUARTER HQRSE ASSOCIATION

JUDGE Wright
CLASS 37 AQHA LV1AM-Boxing
DATE 217125

\$ 41 AQHA AM Boxing

		MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	5 & B		Box
	2	MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	1,2					1/2		→	
#37	294	SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	31/2	63
			66/2	66	651/2	65	641/2	631/2	1		SCORI
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DRAW	EXHB #	PENALTY						1/2	2	-	1 , 1
#41	294	SCORE	0	-1/2	-1/2	0	-1	-1/2	-1	21/2	64
			70	691/2	69		68	67	64		SCORI
DRAW	EXHB #	PENALTY						>		->	
		SCORE									
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DRAW	EXHB #	PENALTY		2	2	2				->	
155#43	312	SCORE	- 1/2	-1/2	-1/2	-1/2	0	-1/2	-1	4	62/
	-		691/2	67	6412	64		631/2	621/2		SCORE
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EVENT		GO-ROUN	ID		DATE 2	7/25	JUDGE	Wrigh-	+	MEANING MEANING AND	
CLASS 3	7 ADHA LUI AM T	boxing		NATIO	NAL REI	NED COV	V HORSE	ASSOCIA		ww.nrcha	.com
(At judges of A-Cow that B-Cow that B-Cow that C-When co CREDITS A-Maintaini B-Maintaini C-Degree of D-Eye Appe E-Time Wood 1 POINT PE A-Loss of WP-Working W-Excessing 3 POINT PE D-Dangerou L-Loss of C 5 POINT PE B-Spurring or excess C-Blatant d	doesn't respect horse w leaves arena ing control of the cow at all times ing Proper Position of difficulty eal orked ENALTIES vorking advantage out of Position ve hollering ENALTIES is Position control and cow leaves end of arena	O-SCORE A- Turn tail B- Using two hands on the reins in a bridle or two-rein C- Fingers between the reins in a bridle class, except in the two-rein D- Balking E- Extremely out of control F- Bloody mouth (inside) G- Illegal equipment H- Leaving working area before pattern is complete I- Fall of horse or rider J- Schooling between rein work and cow work K- Schooling between cows, if new cow is awarded M- Improper Western Attire N- Failure to work in proper working order						NO SCORE: A- Abuse B-Lameness NE -Failure of an exhibitor to attempt to complete the work. NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds RUN CONTENT: + Excellent = +2 + Very Good = +1			
#	HORSE	Position & Control	Degree Of Difficulty	++/+/√+ Eye Appeal	Courage	Time Worked	1 Point	3 Point	5 Point	Penalty Total	SCORE
Clus5	294	ノー	1		/ -	V-	Р		Programme Section (Con-	1	661/2
1055	294	/	/	V-	V-	V					69
1455	312	1-	/	√ <u>-</u>	√- -	/					681/2
										-	
				7							
Judge's	Signature:		M	6						References	



VRH RANCH COW WORK

Date:	2/7/2025	The second secon
Show:	10000	
Class:	45 VRH open	
Judge:	whant	

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry#			Ea	ch horse/ride -1 1/2	er combination	on is scored l	between 0-10	EUVER SC 00 points and por A Correc	i automaticali	y begins the	od, +1 1/2 Ex	core of 70 po	ints	PENALTIES			ital		E
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VRH RANCH COW WORK

Date:	2/7/2025
Show:	
Class:	#47 VRHAM /#49 VRH Youth
Judge:	wnant

1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

- Off Pattern (OP) lo be placed below horses performing all maneuvers
- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry	1	Éa	MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent FENCE TURNS CIRCLING ROPING POSITION & DEGREE EV									PENALTIES E 2 POINT 3 POINT 5 POINT			Penalty Total	nalty Total Score		
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		MANEUVER SCORE																	



VRH LTD COW WORK

Date:	2/7/2025	
Show:	52 PNWRCA Green Box Dr	7/1
Class:		1
Judge:	whight	1

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- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L. While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run

For more information on how classes are judged visit www.aqhuniversity.com

N - Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automation ically begins the run with a score of 70 points WO Entry # **PENALTIES** -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Position & Boxing 3 POINT 5 POINT TIE-BREAKER PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER PENALTY MANEUVER SCORE

Judge's Signature:	ML G	
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VRH LTD COW WORK

Date:	2/7/2025
Show:	
Class:	53 VRH Limited AM
Judge:	Wright

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # PENALTIES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Boxing Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER OP PENALTY D.A.A 135 MANEUVER SCORE 1/2 681/2 24 591/2 OP 0 08/2 PENALTY MANEUVER PENALTY PENALTY PENALTY MANEUVER



VRH ROOKIE COW WORK

MANEUVER SCORES

Date:	2/7/2025	rottere a
Show:		-
Class:	57 VRH RODKIE AM	
Judge:	Wriant	

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

~									
OΠ	Pattern	(OP)	 to be 	placed	below	horses	performing	all	manauware

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow

For more information on how classes are judged visit www.aqhuniversity.com

- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points **PENALTIES** WO Entry # Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score COMMENTS 1 POINT 3 POINT 5 POINT TIE-BREAKER 236 +1/2

Judge's Signature:	My		
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