

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA TIE-DOWN

B. Army

SHOW:	Heritage Classic
CLASS:	100 Open
DATE:	8/29/24

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	383	PENALTY				5					
		MANEUVER SCORE	-1	+1/2	0	-2	0	-1		6 1/2	
2		PENALTY									
		MANEUVER SCORE									
3		PENALTY									
		MANEUVER SCORE									
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

Break away

B. Army

SHOW:	Heritage Classic
CLASS:	103 Open
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	345	PENALTY										5.96
		MANEUVER SCORE										
2	383	PENALTY										No Time
		MANEUVER SCORE										
3	391	PENALTY										No Time
		MANEUVER SCORE										
4	347	PENALTY										6.06
		MANEUVER SCORE										
5	348	PENALTY										6.94 DQ
		MANEUVER SCORE										
6	344	PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

Break away

SHOW:	Heritage Classic
CLASS:	104 Amat
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	344	PENALTY										
		MANEUVER SCORE										13.05
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

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AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	Heritage Classic
CLASS:	106 Open
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	391	PENALTY										
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	0			71 1/2	2
2	389	PENALTY							A			
		MANEUVER SCORE	-1/2								NS	
3	348	PENALTY										
		MANEUVER SCORE	-1	0	0	-1	0	0			68	3
4	345	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1	+1/2	0	0			73	1
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

B. Armer

SHOW:	Heritage Classic
CLASS:	105 Open
DATE:	8/29/24

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	389	PENALTY										
		MANEUVER SCORE	-1	-1/2	-1/2						NS	
2	382	PENALTY										
		MANEUVER SCORE	+1	+1	+1/2	+1/2	0	0			73	1
3	391	PENALTY										
		MANEUVER SCORE	0	+1/2	0	+1/2	0	0			71	2
4	344	PENALTY										
		MANEUVER SCORE	0	0	-1/2	0	0	0			69 1/2	3
5	348	PENALTY										
		MANEUVER SCORE	-1	0	-1/2	0	0	0			68 1/2	4
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

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SHOW:	Heritage Classic
CLASS:	108 Amat
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	1	PENALTY					X	X				
		MANEUVER SCORE							X	X		
2		PENALTY					X	X				
		MANEUVER SCORE							X	X		
3		PENALTY					X	X				
		MANEUVER SCORE							X	X		
4		PENALTY					X	X				
		MANEUVER SCORE							X	X		
5		PENALTY					X	X				
		MANEUVER SCORE							X	X		
6		PENALTY					X	X				
		MANEUVER SCORE							X	X		
7		PENALTY					X	X				
		MANEUVER SCORE							X	X		
8		PENALTY					X	X				
		MANEUVER SCORE							X	X		
9		PENALTY					X	X				
		MANEUVER SCORE							X	X		
10		PENALTY					X	X				
		MANEUVER SCORE							X	X		

JUDGE'S NAME & AQHA ID# (PRINTED):

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AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

B Army

SHOW:	Heritage Classic
CLASS:	109 Amat
DATE:	8/29/24

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	344	PENALTY										
		MANEUVER SCORE	-1	0	-1/2						NS	
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

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AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA TIE-DOWN

SHOW:	heritage
CLASS:	100
DATE:	8-29-24

1 Point Penalty
 · A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

2 Point Penalties
 · A - freeze up in the box (refusing to move)
 · B - jumping the barrier
 · C - setting up or scotching
 · D - failure to continue backing while roper is flanking the calf
 · E - rubbing the rope
 · F - slack in the rope

3 Point Penalties
 · A - a two-loop run
 · B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties
 · A - refusing to enter the box
 · B - rearing up in box
 · C - breaking the barrier
 · D - running into the calf
 · E - horse walking up the rope (rope on ground)
 · F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:
 · A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
 · B - excessive schooling at any time in the arena
 · C - whipping or striking the horse with the rope
 · D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
 · E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
 · F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
 · G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
 · H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	383	PENALTY				5				5	
		MANEUVER SCORE	-1	0	+1	-3	0	0			62
2		PENALTY									
		MANEUVER SCORE									
3		PENALTY									
		MANEUVER SCORE									
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

JUDGE'S NAME & AQHA ID# (PRINTED):

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AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

Break away

SHOW:	Heritage
CLASS:	#103 open break away
DATE:	8-29-24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
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- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
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- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	345	PENALTY										5.96
		MANEUVER SCORE										
2	383	PENALTY										NO TIME
		MANEUVER SCORE										
3	391	PENALTY										NO TIME
		MANEUVER SCORE										
4	347	PENALTY										0.06
		MANEUVER SCORE										
5	348	PENALTY										6.94 NO TIME
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

[Signature]

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

Break away

SHOW:	Heritage
CLASS:	#104
DATE:	8-29-24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
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- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	344	PENALTY										
		MANEUVER SCORE									13.05	
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

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SHOW:	<i>Heritage</i>
CLASS:	<i>#106</i>
DATE:	<i>8.29.24</i>

<p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - ducking off E - failure to face completely F - freeze up while facing <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - three-loop run <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - broken barrier D - running into the steer E - refusing to pull F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run. H - refusal to face
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	391	PENALTY										
		MANEUVER SCORE	+1	+1	0	-1	0	-1			70	
2	389	PENALTY										
		MANEUVER SCORE	0								0	
3	348	PENALTY										
		MANEUVER SCORE	-1/2	0	0	-1/2	0	-1			67	
4	345	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0	0	0			73	
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

CAVINDER

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	<i>Heritage</i>
CLASS:	<i>#107</i>
DATE:	<i>August 29, 2024</i>

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	389	PENALTY										
		MANEUVER SCORE	-1	-1/2							0	
2	382	PENALTY										
		MANEUVER SCORE	+2	0	+1	+1	0	+1/2			74 1/2	
3	391	PENALTY										
		MANEUVER SCORE	0	0	-1	-1	0	-1/2			67 1/2	
4	344	PENALTY										
		MANEUVER SCORE	0	+1	-2	0	0	0			69	
5	348	PENALTY										
		MANEUVER SCORE	-1/2	0	-2	0	0	-1/2			67	
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

SHOW:	<i>Heritage</i>
CLASS:	<i>#109 AMT</i>
DATE:	<i>8.29.24</i>

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	<i>344</i>	PENALTY					X	X				
		MANEUVER SCORE	<i>-2</i>	<i>-1</i>							<i>0</i>	
2		PENALTY					X	X				
		MANEUVER SCORE										
3		PENALTY					X	X				
		MANEUVER SCORE										
4		PENALTY					X	X				
		MANEUVER SCORE										
5		PENALTY					X	X				
		MANEUVER SCORE										
6		PENALTY					X	X				
		MANEUVER SCORE										
7		PENALTY					X	X				
		MANEUVER SCORE										
8		PENALTY					X	X				
		MANEUVER SCORE										
9		PENALTY					X	X				
		MANEUVER SCORE										
10		PENALTY					X	X				
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA TIE-DOWN

SHOW:	Heritage Classic
CLASS:	100 All ages Jackpot
DATE:	8/29/24

1 Point Penalty

- A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet.

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

3 Point Penalties

- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent			-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty			
1	383	PENALTY								
		MANEUVER SCORE	-1	-1	+1	0	+1/2	+1/2		70
2		PENALTY								
		MANEUVER SCORE								
3		PENALTY								
		MANEUVER SCORE								
4		PENALTY								
		MANEUVER SCORE								
5		PENALTY								
		MANEUVER SCORE								
6		PENALTY								
		MANEUVER SCORE								
7		PENALTY								
		MANEUVER SCORE								
8		PENALTY								
		MANEUVER SCORE								
9		PENALTY								
		MANEUVER SCORE								
10		PENALTY								
		MANEUVER SCORE								

JUDGE'S NAME & AQHA ID# (PRINTED):

Danny Chavez
JUDGE'S SIGNATURE:

Break away

SHOW:	Heritage Classic
CLASS:	103 Breakaway Allages Jackpot
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	345	PENALTY										5.96
		MANEUVER SCORE										
2	383	PENALTY										No Time
		MANEUVER SCORE										
3	391	PENALTY										No Time
		MANEUVER SCORE										
4	347	PENALTY										6.06
		MANEUVER SCORE										
5	348	PENALTY										6.94 DQ
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

Break away

SHOW:	Heritage Classic
CLASS:	104 Breakaway Amateur Jackpot
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	344	PENALTY										13.05
		MANEUVER SCORE										
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

SHOW:	Heritage Classic
CLASS:	106 Open Heading Jackpot
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	391	PENALTY										
		MANEUVER SCORE	+1	+1	+1	-2	0	-1/2			70 1/2	1
2	389	PENALTY		-3								
		MANEUVER SCORE	0	-1							0	4
3	348	PENALTY										
		MANEUVER SCORE	-2	-1	0	-1	0	0			66	3
4	345	PENALTY										
		MANEUVER SCORE	0	0	0	0	0	0			70	2
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Dolly Chavez

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chavez

JUDGE'S SIGNATURE:

SHOW:	Heritage Classic
CLASS:	107 Open Heeling Jackpot
DATE:	8/29/24

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	389	PENALTY										
		MANEUVER SCORE	-2	-1	-1						69	
2	382	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	0			74	1
3	391	PENALTY										
		MANEUVER SCORE	0	+1	+1	-2	0	0			70	2
4	344	PENALTY										
		MANEUVER SCORE	-1	-1	0	0	0	0			68	3
5	348	PENALTY										
		MANEUVER SCORE	-1	0	-1	-2	0	0			66	4
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

SHOW:	Heritage Classic
CLASS:	109 Amateur Heeling
DATE:	8/29/24

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	344	PENALTY										
		MANEUVER SCORE	-2	0	+1							DP
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Dolly Chayer

JUDGE'S NAME & AQHA ID# (PRINTED):

Dolly Chayer

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA TIE-DOWN

SHOW:	Heritage Classic
CLASS:	#100 Tie Down Roping
DATE:	8/29/24

1 Point Penalty
 • A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

2 Point Penalties
 • A - freeze up in the box (refusing to move)
 • B - jumping the barrier
 • C - setting up or scotching
 • D - failure to continue backing while roper is flanking the calf
 • E - rubbing the rope
 • F - slack in the rope

3 Point Penalties
 • A - a two-loop run
 • B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties
 • A - refusing to enter the box
 • B - rearing up in box
 • C - breaking the barrier
 • D - running into the calf
 • E - horse walking up the rope (rope on ground)
 • F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:
 • A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
 • B - excessive schooling at any time in the arena
 • C - whipping or striking the horse with the rope
 • D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
 • E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
 • F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
 • G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
 • H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	393	PENALTY									
		MANEUVER SCORE	-1	0	0	0	0	0		69	
2		PENALTY									
		MANEUVER SCORE									
3		PENALTY									
		MANEUVER SCORE									
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

Kelly Smith
 JUDGE'S NAME & AQHA ID# (PRINTED):

Kelly Smith
 JUDGE'S SIGNATURE:

Break away

SHOW:	Heritage Classic
CLASS:	#103 Breakaway Roping
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	345	PENALTY										
		MANEUVER SCORE									5.96	
2	383	PENALTY										
		MANEUVER SCORE									no time	
3	391	PENALTY										
		MANEUVER SCORE									no time	
4	347	PENALTY										
		MANEUVER SCORE									6.06	
5	348	PENALTY										
		MANEUVER SCORE									6.94	no time
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Kelly Smith

JUDGE'S NAME & AQHA ID# (PRINTED):

Kelly Smith

JUDGE'S SIGNATURE:

Break away

SHOW:	Heritage Classic
CLASS:	#104 Am. Breakaway
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	344	PENALTY										
		MANEUVER SCORE									13.05	
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Kelly Smith

JUDGE'S NAME & AQHA ID# (PRINTED):

Kelly Smith

JUDGE'S SIGNATURE:

SHOW:	Heritage classic
CLASS:	#106 Dally Team Roping - Heading
DATE:	8/29/24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	391	PENALTY										
		MANEUVER SCORE	0	+1	+1	-2	0	+1/2			70 1/2	
2	389	PENALTY							3			
		MANEUVER SCORE	0								DQ	
3	348	PENALTY										
		MANEUVER SCORE	-2	+1/2	0	-1	0	-1/2			67	
4	345	PENALTY										
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0			41	
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Kelly Smith
JUDGE'S NAME & AQHA ID# (PRINTED):

Kelly Smith
JUDGE'S SIGNATURE:

SHOW:	Heritage Classic
CLASS:	#107 Dally Team Roping Heeling
DATE:	8/29/24

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	389	PENALTY										
		MANEUVER SCORE	-2	+1/2	-1/2						03	
2	382	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1	+1	0	+1/2			74	
3	391	PENALTY										
		MANEUVER SCORE	0	0	+1	-1/2	0	0			76 1/2	
4	344	PENALTY										
		MANEUVER SCORE	-1	0	+1/2	-1	0	0			68 1/2	
5	348	PENALTY										
		MANEUVER SCORE	-1	0	-1	-1/2	0	0			67 1/2	
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Kelly Smith

JUDGE'S NAME & AQHA ID# (PRINTED):

Kelly Smith

JUDGE'S SIGNATURE:

SHOW:	Heritage Classic
CLASS:	#109 Am. Dally Team Roping Heeling
DATE:	8/29/24

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	344	PENALTY										
		MANEUVER SCORE	-2	0								retire
2		PENALTY										
		MANEUVER SCORE										
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

Kelly Smith
JUDGE'S NAME & AQHA ID# (PRINTED):

Kelly Smith
JUDGE'S SIGNATURE:

#137 WPT Rocky Am. Ranch Riding

Show: Hickory Classic

Date: 8/24/84

APHA PATTERN CLASS LADDER

Circle Class: Showmanship, Horsemanship, Equitation

Judge: Kelly Smith

Circle Division: Novice Yth, Novice Am, Yth 13&U, W/T Yth 5-10, W/T Yth 11-18, Masters Am 45&O, Am 19&U, W/T Am, SPB

Score	Yth	Am	W/T	SPB
100				
99.5				
99				
98.5				
98				
97.5				
97				
96.5				
96				
95.5				
95				
94.5				
94				
93.5				
93				
92.5				
92				
91.5				
91				
90.5				
90				
89.5				
89				
88.5				
88				
87.5				
87				
86.5				
86				
85.5				
85				
84.5				
84				
83.5				
83				
82.5				
82				
81.5				
81				
80.5				
80				
79.5				
79				

306