

# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	175 SR
Judge:	B. Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Natural Ranch  
Horse Appearance

Penalty Total

Score

Off Pattern

WO Entry #	MANEUVER DESCRIPTION MANEUVER	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		1	2	3	4	5	6	7	8	9	10							
1	353																	
	PENALTY																	
	MANEUVER SCORE	+1	+1/2	+1	+1	+1	+1	+1	0	+1/2			1	76				
2	381																	
	PENALTY																	
	MANEUVER SCORE	+1	+1	+1	+1	-1	+1	+1/2	+1	0			11	73 1/2				
3	362																	
	PENALTY	1		3														
	MANEUVER SCORE	+1/2	+1/2	-1	+1/2	+1	+1/2	+1/3	+1/2	+1				4	70			
4	338																	
	PENALTY			1														
	MANEUVER SCORE	+1	+1	+1/2	+1	+1	+1	+1	+1/2	+1				2	76			
5	367																	
	PENALTY																	
	MANEUVER SCORE	+1	+1	+1	+1	-1 1/2												0
6	336																	
	PENALTY		1															
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	0	+1	+1/2	+1/2				1	73 1/2			
7	393																	
	PENALTY		11	1														
	MANEUVER SCORE	+1	0	0	+1/2	+1	0	+1/2	0	0				3	70			

Judge's Signature: \_\_\_\_\_

# AQHA

## AQHA RANCH TRAIL

Date:	August 29, 2024
Show:	Heritage
Class:	#175 Seniors
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
		1	2	3	4	5	6	7	8	9	EXT 360 W								
1	353																		
	PENALTY																		
	MANEUVER SCORE	+1	+1/2	+1	+1	+1/2	+1	+1	0	0	+1								76
2	381																		
	PENALTY																		
	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	-1							70
3	342																		
	PENALTY	1		1															
	MANEUVER SCORE	0	+1/2	-1	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1							71
4	338																		
	PENALTY																		
	MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1							75
5	367																		
	PENALTY																		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0													0
6	336																		
	PENALTY		1/2																
	MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2								72 1/2
7	393																		
	PENALTY		1/2, 1	1															
	MANEUVER SCORE	+1/2	-1/2	0	0	+1/2	0	0	+1/2	0	0								68 1/2
	PENALTY																		
	MANEUVER SCORE																		

Judge's Signature: \_\_\_\_\_

# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	175 Senior Ranch Trail
Judge:	Dolly Chayer

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	PENALTY	Bridge	Serp	LL	Ext	Drag	RL B	SP Gate	Trot	Ext	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9				
1	353		+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		75 1/2	
						73		74			75				
2	381		+1	+1/2	+1/2	+1/2	-1	0	-1/2	+1/2	0	+1/2	1	71	
						71 1/2		71		71 1/2					
3	362		-1/2	+1/2	-1	0	+1/2	+1	-1/2	+1/2	+1	+1/2	4	68	
					69	65		65 1/2	66 1/2	66	66 1/2	67 1/2			
4	338		+1	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	-1/2	3	69	
					70		71		72						
5	367		+1	-1/2	0	+1/2	-1 1/2								OP
					69 1/2										
6	336		-1	-1/2	-1	-1/2	0	-1/2	+1/2	-1/2	0	-1/2	1	65	
					67 1/2	67		66 1/2	67	65 1/2					
7	393		+1	-1	-1	0	0	0	+1/2	0	-1/2	-1/2		65 1/2	
					66				66 1/2						

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*



# AQHA

## AQHA RANCH TRAIL

Date:	8/29/28
Show:	Heritage Classic
Class:	#115 Senior Ranch Trail
Judge:	Kelly Smith

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) -

- to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
		Bridge	Serp	LL	Ext	Drag	RLB	SP Gate	Trot	Ext Show	Each horse/rider combination is scored between 0-10 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent								
MANEUVER DESCRIPTION	MANEUVER	1	2	3	4	5	6	7	8	9									
1	353									1							1	74	
		A	0	+1/2	+1/2	+1/2	H	H	0	0									
2	361									1							1	74 1/2	
		H	+1/2	+1	+1	-1	+1/2	0	+1	0									
3	362			3													4	71	
		H/2	H/2	-1	H/2	+1	H/2	+1	H/2	H									
4	338									1							2	70 1/2	
		H/2	H/2	H/2	H/2	H/2	H/2	H/2	0	-1/2	-1/2								
5	367																0	DQ	
		0	0	0	H/2	0													
6	336																	68	
		0	-1/2	-1/2	-1/2	+1/2	0	0	0	-1/2	H/2								
7	393																3	68	
		H/2	0	0	0	-1/2	0	H/2	0	0	H/2								

Judge's Signature: Kelly Smith



# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	154 All Breed
Judge:	B Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORE	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
			BRIDGE	SERP	LL	XTROT	DRAG	BACK	GATE	T	XT	BLW					

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	155 Rookie Amat + 156 Rookie Youth
Judge:	B. Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0 (No points) and automatically begins the run with a score of 70 points  
 +1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER	MANEUVER DESCRIPTION	PENALTY	BRIDGE	SERP	LL	XTROT	DRAG	BL	SP	XT	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
								BACK	GATE	T				
1	365	5	5						1	11			53 1/2	
			58					57	56					
1	335				1					51				60
			1/2	0	0	-1/2	-1/2	-1 1/2	0	0	-1			
								69	67					

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	157 Kim Amat
Judge:	B Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
			Bridge	Scrp	LL	XTrot	Drag	RL BACK	SP Gate	T	XT 360W							
1	338		+1	+1/2	+1/2	+1	-1/2	0	+1/2	0	+1/2							72 1/2

Judge's Signature: \_\_\_\_\_



# Ranch Trail



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit horseiq.com

B. Army

Event: Heritage Classic Date: 8/29/24  
 Class: 15B New Amat

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Bridge	Serp	LL	EXT	Drag	RL B	SP Gate	T	EXT 360 W					
1	29	PENALTY							1				71		
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1/2	0	0				
			72												
2	388	PENALTY						5	1				66		
		CONTENT	+1/2	0	+1/2	0	+1/2	+1/2	0	-1/2	+1/2				
			67												
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Name (Printed)

Judge's Signature

# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	161 Lim Youth
Judge:	B Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/hider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Bridge	Scrp	LL	Xtrot	Drag	RL	SP	XT						
TIE-BREAKER		MANEUVER DESCRIPTION					BACK	GATE	T	360W					
1	320	PENALTY	1						111	511					
		MANEUVER SCORE	0	-1	-1/2	-1/2	-1	0	-1	-1			53 1/2		
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_

# Ranch Trail



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit horseiq.com

B. Army

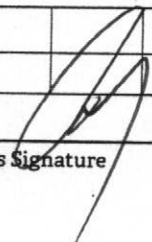
Event: Heritage Classic

Date: 8/29/24

Class: 164 Youth 18+

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Bridge	Serp	LL	ExT	Drag	RL B	SP Gate	T	ExT	360 W			
1	322	PENALTY	1	111										
		CONTENT	-1/2	-1	-1	0	-1	-1	-1/2	-1/2	-1/2		60	
			63 1/2			61								
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Name (Printed) \_\_\_\_\_

Judge's Signature 



# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	169 Open + 166 Amat
Judge:	B. Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse under combination is scored between 0-100 points and automatically begins the run with a score of 70 points +1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct -1/2 Good +1 Very Good +1 1/2 Excellent													
TIE-BREAKER		Bridge	Scrp	LL	XTrot	DRAG	BACK	Gate	T	XT	36W				
MANEUVER DESCRIPTION															
1	373				0 Unsound										0
1	336		1	3											66 1/2
2	473		1	3			3	5	11	151					42 1/2
3	338		1												77 1/2
4	355			3			3			131					54 1/2
5	353														78
6	373			1											76 1/2

Judge's Signature: \_\_\_\_\_

# Ranch Trail



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on how classes are judged visit [horseiq.com](http://horseiq.com)

B. Army

Event: Heritage Classic

Date: 8/29/24

Class: 170 OPEN

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Bridge	Serp	LL	ExT	Drag	R/L B	SP Gate	T	ExT 360 W				
1	29	PENALTY			1						1		73 1/2	
		CONTENT	+1	+1	+1/2	+1/2	+1	+1	+1/2	0	0			
										72				
2	326	PENALTY	1								1		70 1/2	
		CONTENT	+1/2	+1	0	+1	+1	-1/2	+1	+1/2	-1			
										71				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Name (Printed)

Judge's Signature

# AQHA

## AQHA RANCH TRAIL

Date:	B/29/24
Show:	Heritage Classic
Class:	172 Youth
Judge:	B. Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between (-10) points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

Natural Ranch  
Horse Appearance

Penalty Total

Score

Off Pattern

MANEUVER DESCRIPTION MANEUVER	Bridge	Serp	LL	Ext	Drag	RL B	SP Gate	Trot	Ext Slow	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9				
1 335	0	-1	-1	-1	0	-1 1/2	0	0	0				54 1/2
	64		56										

Judge's Signature: \_\_\_\_\_





# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	174 JR
Judge:	B. Army

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	PENALTY	Bridge	Serp	LL	ExT	Drag	RL B	SP Gate	Trot	Ext	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9				
1	361		+1	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1			76 1/2	1
			73 1/2					75							
2	337		+1	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			72 1/2	2
			70					72							
3	473		-1/2	-1	-1/2	0	-1/2	-1	-1	-1	-1/2			45	5
			66 1/2		63 1/2		63		55 1/2		48 1/2		45 1/2		
4	349		+1	0	-1/2	0	-1	0	-1/2	-1/2	-1/2			64	3
			67					67							
5	334		+1/2	0	-1/2	0	0	0	-1/2	-1/2	-1/2			57 1/2	4
			66					58							

Judge's Signature: \_\_\_\_\_

# Ranch Trail Score Sheet



Class Name: 178 All Age Class #: B. Army

Show: Heritage Date: 8/29/24

**Scoring: 0-100 with 70 denoting the average. Obstacles are scored +1½ to -1½ in ½ point increments**

**1-point penalty**

- Each bite or stepping on an obstacle
- Break of gait, 2 strides or less at walk or trot
- Split pole in lope-over
- 1 or 2 steps on mount/dismount or ground tie
- Wrong lead or out of lead for 2 strides or less
- Over bridled or out of frame (per maneuver)

**3-point penalty**

- Break of gait, more than 2 strides at walk or trot
- Out of lead for 2 strides or less or break of gait at lope
- Knocking down or severely disturbing obstacle
- Stepping or falling off obstacle with one foot
- 3 to 4 Steps on mount/dismount or ground tie
- Trotting more than 3 strides in lope departure or rollback

**5-point penalty**

- Dropping object
- First refusal, more than two strides
- Loss of control or letting go of gate, drag etc.
- Stepping or falling off obstacle with more than one foot
- Blatant disobedience
- Failure to demonstrate correct lead or gait
- Failure to complete obstacle
- Second refusal, more than two strides
- Use of either hand to instill fear or praise
- 5 or more steps on mount/dismount or ground tie
- Missing or evading log with more than 1 foot

**OP**

- Incomplete maneuver
- Eliminating or adding a maneuver
- Failure to follow line of travel, work obstacle from incorrect direction
- Repeated blatant disobedience
- Failure to open & shut gate or failure to complete gate

**Disqualifications**

- Lameness
- Abuse
- Fall horse/rider
- Leaving work area before pattern is complete
- Illegal equipment
- Disrespect or misconduct
- Inappropriate western attire

Entry #	Obstacle Description	Bridge	Serp	LL	XT	Drag	RL Back	SP Gate	T	XT 360 W	Total Score
		1	2	3	4	5	6	7	8	9	
1	390										
	Penalty			11			3			1	
	Obstacle Score	+½	0	-1	0	0	-1	-½	0	0	62
	Totals			67½			63½	63			
2	Penalty										
	Obstacle Score										
	Totals										
3	Penalty										
	Obstacle Score										
	Totals										
4	Penalty										
	Obstacle Score										
	Totals										
5	Penalty										
	Obstacle Score										
	Totals										
6	Penalty										
	Obstacle Score										
	Totals										
7	Penalty										
	Obstacle Score										
	Totals										
8	Penalty										
	Obstacle Score										
	Totals										
9	Penalty										
	Obstacle Score										
	Totals										
10	Penalty										
	Obstacle Score										
	Totals										

Judge's Signature: \_\_\_\_\_



# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	# 155 Rookie Amt
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.  
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER	MANEUVER DESCRIPTION	PENALTY	BRIDGE	SERP	LL	XTROT	DRAG	RL	SP	XT	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
								BACK	GATE	T				
1	365			5,1					1/2	1/2		8 1/2	55 1/2	
			-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	0	0	-1 1/2	-1 1/2	-1 1/2		

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#150 Rookie yth
Judge:	CAVINDER

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

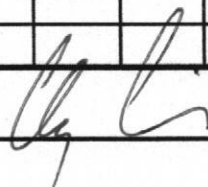
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		Bridge	Scrp	LL	Xtrot	Drag	BL Back	SP Gate	T	XT 360W					
1	335			1			3	0	-1/2	-1		0			57

Judge's Signature: 

# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#157 limited amt
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		BRIDGE	SECP	LL	X TROT	DRAG	BACK	SP	Gate	T	XT						
1	338	1/2															
		0	0	0	0	-1	-1/2	0	0	0	0	+1/2	1 1/2	67 1/2			

Judge's Signature: \_\_\_\_\_

# Ranch Trail



## American Paint Horse Association

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 apha.com/association/judges/scoresheets/

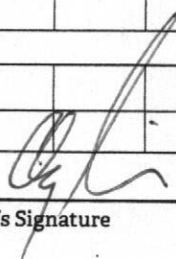
For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic Date: 8/29/24

Class: #158 Novice amateur all ages

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Bridge	Serp	LL	Ext	Drag	RLB	SP Gate	T	Ext 300 W				
1	29	PENALTY							1/2				70 1/2	
		CONTENT	+1/2	0	-1/2	0	0	+1/2	0	0	+1/2			
2	308	PENALTY						5	1				63	
		CONTENT	+1/2	-1/2	0	0	0	0	-1/2	-1/2	0			
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Cavinder  
 Judge's Name (Printed)

  
 Judge's Signature



# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#141 Lmt. Yth
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #

TIE-BREAKER	MANEUVER DESCRIPTION	PENALTY	BRIDGE	SERP	LL	XTROT	DRAG	RL	SP	XT	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
								BACK	GATE	T				
1	320											10		52 1/2

Judge's Signature: \_\_\_\_\_

# Ranch Trail



## American Paint Horse Association

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 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic

Date: 8/29/24

Class: #1124 youth 18+↓

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 ½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1 ½ Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Bridge	Serp	LL	EXT	Drag	RL B	SP Gate	T	EXT 360 W					
1	322	PENALTY	1	1	1,1								4		
		CONTENT	-1	-1	-1	-1	-1	-1	-1/2	-1/2	0				

		PENALTY													
		CONTENT													

		PENALTY													
		CONTENT													

		PENALTY													
		CONTENT													

		PENALTY													
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		PENALTY													
		CONTENT													

		PENALTY													
		CONTENT													

		PENALTY													
		CONTENT													

Cavinder  
 Judge's Name (Printed)

Judge's Signature

# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#146 amateur
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

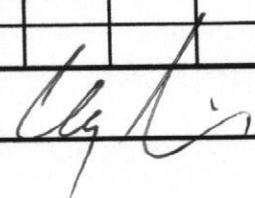
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent													
TIE-BREAKER		Bridge	Scrp	LL	XTrot	DRAG	RL BACK	SP GATE	T	XT	360W				
1	373	1/2			3										DQ
		0	+1/2	+1/2											

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

Date:	August 29, 2024
Show:	Heritage
Class:	#169 VRH Open
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each maneuver combination is scored between 0-7 1/2 points and additionally begins the run with a score of 7 1/2 points  
 -1 1/2 Extremely Poor -1 Very Poor +1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #

WO Entry #	MANEUVER DESCRIPTION MANEUVER	PENALTY	Bridge	Serp	LL	Ext	Drag	RL B	SP Gate	Trot	Ext Low W	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9				
1	336			1/2									1/2	70 1/2	
		MANEUVER SCORE	+1	0	-1	-1	+1/2	-1/2	+1	+1/2	0	+1/2			
2	473		1/2		1			1	5	1 1/2	1.1		11	53 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1	0	+1/2	-1	-1	-1/2	-1	-1/2			
3	338			1									1	77	
		MANEUVER SCORE	+1	+1/2	+1/2	0	+1	+1	+1	+1	+1	+1			
4	355				3			3			1.3		10	57 1/2	
		MANEUVER SCORE	0	0	-1	+1/2	0	-1	+1/2	0	-1	-1/2			
5	353													75	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
6	373				1									71 1/2	
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0	0	0	+1/2			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_



# Ranch Trail



## American Paint Horse Association

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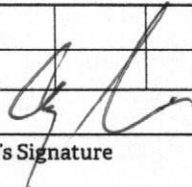
For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic  
 Class: #170 all ages

Date: 8/29/24

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		Bridge	Serp	LL	ExT	Drag	RL B	SP Gate	T	ExT	360 W					
1	29	PENALTY										1				
		CONTENT	0	+1/2	+1/2	0	+1	+1/2	0	-1/2	-1/2		1	70 1/2		
2	326	PENALTY	1/2									3.1				
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1	-1	+1/2	+1/2	-1/2		4 1/2	68		
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
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		CONTENT														
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		CONTENT														
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		CONTENT														
		PENALTY														
		CONTENT														

Cavinder  
 Judge's Name (Printed)

  
 Judge's Signature

# AQHA

## AQHA RANCH TRAIL

Date:	August 29, 2024
Show:	Heritage
Class:	#172 youth
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

MANEUVER SCORES  
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION MANEUVER	Bridge	Serp	LL	Ext	Drag	RL B	SP	Gate	Trot	Ext	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9					
1 335		5,1	3,1,1	1										
	PENALTY													
	MANEUVER SCORE	-1/2	-1	-1	-1	-1	-1	0	0	0	-1	13		50 1/2
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_

# AQHA

## AQHA RANCH TRAIL

Date:	august 29, 2024
Show:	heritage
Class:	#173 amateur
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	PENALTY	Bridge	Serp	LL	ExT	Drag	RL B	SP Gate	Trot	Ext Slow	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9				
1	373		+1/2	0	+1/2	+1/2	+1/2	0	0	0	0	0	1	71	
2	370	1 1/2	0											DQ	
3	381		+1/2	+1/2	0	+1/2	-1/2	+1	+1/2	+1/2	+1/2	-1	2	70 1/2	
4	338		0	0	0	0	+1/2	-1/2	0	0	0	0	1	69	

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

Date:	August 29, 2024
Show:	Heritage
Class:	#174 Junior
Judge:	Cavinder

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9					
1	361	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			75	
2	357	MANEUVER SCORE	+1/2	0	-1/2	0	+1/2	0	+1/2	0	0	0	1	70	
3	473	MANEUVER SCORE	-1/2	-1/2	-1/2	0	0	-1/2	-1	-1/2	0	-1/2	20	45	
4	349	MANEUVER SCORE	+1/2	-1/2	-1/2	0	0	0	0	-1/2	-1/2	0	2	66 1/2	
5	334	MANEUVER SCORE	0	-1/2	0	0	+1/2	0	-1/2	0	0	0	3	66 1/2	
		MANEUVER SCORE													
		MANEUVER SCORE													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_







# Ranch Trail



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic Date: 8/29/24  
 Class: 158 VRH Novice Ama Ranch Trail

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Bridge	Serp	LL	EXT	Drag	RLB	SP Gate	T	EXT 360 W				
1	29	PENALTY							1			1	70	
		CONTENT	+1/2	+1/2	-1/2	+1/2	0	+1/2	-1/2	0	0			
								7 1/2	71	70				
2	388	PENALTY						5	1			6	65	
		CONTENT	+1/2	-1/2	+1/2	+1/2	0	+1/2	-1	0	+1/2			
								71	65 1/2	64 1/2				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Name (Printed)

Judge's Signature

*Bally Przek*





# Ranch Trail



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic

Date: 8/29/24

Class: 164 Apha Youth Ranch Trail

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 ½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1 ½ Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Bridge	Serp	LL	ExT	Drag	RLB	SP Gate	T	ExT 360W					
1	322	PENALTY	11		11			11					6	56	
		CONTENT	-1	-1	-1	-1	-1	-1	0	-1					
			67	66		62	61	58	57						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Name (Printed)

Judge's Signature

*Dolly Chavez*

# AQHA

## VRH RANCH TRAIL

\* Classes  
166 + 169 \*

\* 166 VRH  
Ama Ranch Trail \*

Date:	8/29/24
Show:	Heritage Classic
Class:	169 VRH Open Ranch Trail
Judge:	Dolly Chayer

- 1 point**
- over-bridled (per maneuver)
  - out of frame (per maneuver)
  - each hit, bite or stepping on a log, cone plant or any component of the obstacle
  - break of gait at walk or trot for 2 strides or less
  - both front or hind feet in a single-stride slot or space at a walk or trot
  - skipping over or failing to step into required space
  - split pole in lope-over
  - incorrect number of strides, if specified
  - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
  - wrong lead or out of lead for 2 strides or less

- 3 points**
- break of gait at walk or trot for more than 2 strides
  - break of gait at lope, except when correcting an incorrect lead
  - wrong lead or out of lead for more than 2 strides
  - draped reins (per maneuver)
  - 3 to 4 steps on mount/dismount or ground tie
  - trotting for more than 3 strides in lope departures or exiting a rollback
  - knocking over or severely disturbing an obstacle
  - stepping out of or falling off an obstacle with 1 foot
  - missing or evading a part of log/obstacle with 1 foot

- 5 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise
  - stepping out of or falling off an obstacle with more than 1 foot
  - dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - letting go of gate
  - 5 or more steps on mount/ dismount or ground tie
  - missing or evading a part of log/obstacle with more than 1 foot

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
  - incomplete maneuver
  - 3rd refusal
  - repeated blatant disobedience
  - failure to dally and remain dallied during the drag
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
  - failure to open and shut gate, or failure to complete gate

- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
TIE-BREAKER		BRIDGE	SCRIP	LL	X TROT	DRAG	BACK	SP	XT	360W							
MANEUVER DESCRIPTION																	
1	373	1			13											DQ	
		0	0	+1/2	-1												
1	336		1		3									4	6 1/2		4
		+1/2	0	-1	-1	+1/2	0	+1/2	-1/2	-1/2	0						
2	473	1		3			13	5	11	15				22	4 1/2		6
		0	-1/2	-1	0	0	-1	-1	-1	-1	-1						
3	338		1											1	73		2
		+1	0	0	+1	+1/2	+1/2	+1	0	+1/2	-1/2						
4	355		3		1	3			3					11	55		5
		0	0	-1	0	-1/2	-1	0	0	-1	-1/2						
5	353														74		1
		+1	+1/2	+1	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					
6	373		1					1							71		3
		+1/2	+1	-1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2						

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*

# Ranch Trail



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic Date: 8/29/24  
 Class: 170 APHA Open Ranch Trail

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Bridge	Serp	LL	EXT	Drag	RL B	SP Gate	T	EXT 360 W				
1	29	PENALTY										2	71	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	-1/2	+1/2			
						72			73 1/2	74				
2	326	PENALTY	1					3 OP			3 1/2	8		OP 62 1/2
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	-1 1/2	+1/2	+1/2	-1			
						69 1/2	70		71	66 1/2	67			67 1/2
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Name (Printed)

Judge's Signature

*Daryl Hayes*

# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	172 AQHA Youth
Judge:	Dolly Chayer

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER	MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		1	2	3	Ext	Drag	RLB	SP Gate	Trot	Ext Show					
1	335		11	111	11		3 <sup>OP</sup>						10		OP 56
				67 1/2	63 1/2	60 1/2		56							
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*



# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	173 Amateur Ranch Trail
Judge:	Dolly Chayer

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Contest +1/2 Good +1 Very Good +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION MANEUVER	Bridge	Serp	LL	ExT	Drag	RLB	SP	Gate	Trot	Ext	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9					
1	373	PENALTY					5					1				
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	-1	+1	0	0		-1/2	+1/2	6	66 1/2	3
			72			67 1/2										
2	376	PENALTY	11	09												
		MANEUVER SCORE	-1/2												09	lameness
3	381	PENALTY			1							1				
		MANEUVER SCORE	+1	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	2	72	
			70 1/2			71			72							
4	338	PENALTY	1									1				
		MANEUVER SCORE	0	0	0	-1/2	0	0	+1/2	+1/2	0	-1/2		2	68	2
			68 1/2			69			69 1/2							
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*

# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#174 Junior Ranch Trail
Judge:	Kelly Smith

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9	10				
1	361	H	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			75 1/2	
2	337	H	+1/2	-1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2			72 1/2	
3	473	1	1,1				3,3		1,1					16	49
4	349	H	1,1	-1/2	-1/2	0	-1	-1/2	+1/2	-1	-1/2	+1/2		5	63
5	334	H	1,1	-1/2	-1/2	0	0	0	-1/2	-1/2	0	+1/2		5	64 1/2

Judge's Signature: \_\_\_\_\_

Kelly Smith

# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	174 Junior Ranch Trail
Judge:	Dolly Chayer

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER	Bridge	Serp	LL	Ext	Drag	RLB	SP Gate	Trot	Ext slow	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		1	2	3	4	5	6	7	8	9					
1	361		1												
	PENALTY														
	MANEUVER SCORE	+1	-1	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	1	72		
		69		70		70 1/2		71							
2	337			1						1					
	PENALTY														
	MANEUVER SCORE	+1	+1/2	0	+1/2	+1/2	0	0	+1/2	0	+1/2	2	71 1/2		
		71		71 1/2		72									
3	473	1	11				33 <sup>OP</sup>	1	+1						
	PENALTY														
	MANEUVER SCORE	-1	-1	-1/2	+1/2	-1	-1/2	-1	-1	-1	-1	12	49 1/2	OP	
		65		65		64		56 1/2		54 1/2		51 1/2			
4	349		1			11				1					
	PENALTY														
	MANEUVER SCORE	+1/2	-1	-1/2	-1/2	-1	+1/2	-1/2	-1/2	-1/2	-1/2	4	62		
		68 1/2		68		67 1/2		64 1/2		65		64 1/2		63	
5	334		11	11						1					
	PENALTY														
	MANEUVER SCORE	+1/2	-1	-1	+1/2	0	-1/2	-1	-1/2	-1/2	-1	5	60 1/2		
		67 1/2		64 1/2		65		64 1/2		63 1/2		62			
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: \_\_\_\_\_

*Dolly Chayer*



# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#155 VRH Rookie Am.
Judge:	Kelly Smith

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER	MANEUVER DESCRIPTION	PENALTY	BRIDGE	SCRP	LL	XTrot	DRAG	RL	SP	XT	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
								BACK	GATE	T				
1	269			3, 1, 1					1	1, 1		8	55	
			-1/2	-1	-1	-1/2	-1	-1/2	-1/2	-1	-1	0		

Judge's Signature:

*Kelly Smith*



# AQHA

## VRH RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#156 VPH Rookie youth
Judge:	Kelly Smith

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	PENALTY	BRIDGE	SCRP	LL	XTrot	DRAG	BL	SP	XT	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
								BACK	GATE	T					360W
1	335		0	+1/2	-1/2	0	-1	(3,3) (-1 1/2)	-1/2	0	5	0	13	63	

Judge's Signature: Kelly Smith



# Ranch Trail



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic Date: 8/29/24

Class: #158 ponie Am. Ranch Trail All Ages

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		1	2	3	4	5	6	7	8	9	10			
Tie-Breaker														
Maneuver Description		Bridge	Serp	LL	ExT	Drag	R/L B	SP Gate	T	ExT 360 W				
1	29	PENALTY												
		CONTENT	+1/2	+1/2	+1/2	0	0	H	0	+1/2	+1/2		73 1/2	
2	388	PENALTY							5					
		CONTENT	0	0	0	+1/2	+1/2	+1/2	-1	0	0	5	65 1/2	

Kelly Smith  
 Judge's Name (Printed)

Kelly Smith  
 Judge's Signature





# Ranch Trail



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic

Date: 8/29/24

Class: #164 youth Ranch Trail

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Bridge	Serp	LL	ExT	Drag	RLB	SP Gate	T	ExT 360W				
1	322	PENALTY	1	1/2								3	63	
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	0	0	0			
			68	65			63 1/2	63						

		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Kelly Smith  
 Judge's Name (Printed)

Kelly Smith  
 Judge's Signature

# AQHA

## VRH RANCH TRAIL

Date:	B/29/24
Show:	Heritage Classic
Class:	#166 VRH Am. & #169 VRH
Judge:	Kelly Smith

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
TIE-BREAKER		Bridge	Scrp	LL	XTrot	Drag	RL	SP	XT	Back	Gate					T	360W	
#166	1 313	PENALTY																
	MANEUVER SCORE	H	H	0														DQ
#169	4 1 336	PENALTY																
	MANEUVER SCORE	+1	0	-1	-1	+1/2	0	+1	0	-1/2	+1/2					1	69 1/2	
6	2 473	PENALTY	1		3			3	5	11	1,1,15				22	44 1/2		
	MANEUVER SCORE	0	-1/2	-1	0	0	-1	-1	-1	-1 1/2	+1/2							
2	3 338	PENALTY																76 1/2
	MANEUVER SCORE	H	+1	+1/2	+1/2	H	+1	+1/2	+1/2	+1	-1/2							
5	4 355	PENALTY			3			3			1,3				10	57		
	MANEUVER SCORE	0	0	-1	0	-1/2	-1/2	0	0	-1	0							
1	5 353	PENALTY																77 1/2
	MANEUVER SCORE	+1/2	0	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1/2							
3	6 373	PENALTY			1													75
	MANEUVER SCORE	H	H	0	+1/2	H	H	H	-1/2	+1/2	+1/2					2		

Judge's Signature: \_\_\_\_\_

*Kelly Smith*

# Ranch Trail



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
[apha.com/association/judges/scoresheets/](http://apha.com/association/judges/scoresheets/)

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Heritage Classic Date: 8/29/24  
 Class: #170 Ranch Trail All Ages

W/O	Entry No.	OBSTACLE SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Bridge	Serp	LL	ExT	Drag	RL B	SP Gate	T	ExT 300W				
1	29	PENALTY								1	1	2	73	
		CONTENT	H	+1	+1/2	+1/2	0	+1	+1/2	0	+1/2			
			71	72		73		74		73 1/2				
2	326	PENALTY	1					3		3, 1, 1		9	68	1
		CONTENT	0	+1/2	+1/2	+1	+1	-1/2	+1	+1/2	-1			
			69		70	71	72	67 1/2	68 1/2	69	68			
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Kelly Smith  
 Judge's Name (Printed)

Kelly Smith  
 Judge's Signature





# AQHA

## AQHA RANCH TRAIL

Date:	8/29/24
Show:	Heritage Classic
Class:	#173 Ranch Trail Am.
Judge:	Kelly Smith

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	PENALTY	Bridge	Serp	LL	ExT	Drag	RL B	SP Gate	Trot	Ext Show	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9				
1	373		+1	+1	+1	+1	+1/2	+1/2	+1	0	0	+1	1	76	
						73	74		75	76	75				
2	376		1/1	0									0	DQ	
															lameness
3	381		+1	0	1	0	+1/2	-1/2	0	+1/2	+1/2	+1/2	3	69 1/2	
						70	70			71					
4	338		+1/2	0	0	0	0	0	+1/2	0	-1/2	-1/2	1	69	
									71						

Judge's Signature: \_\_\_\_\_

Kelly Smith