

March 30, 2025

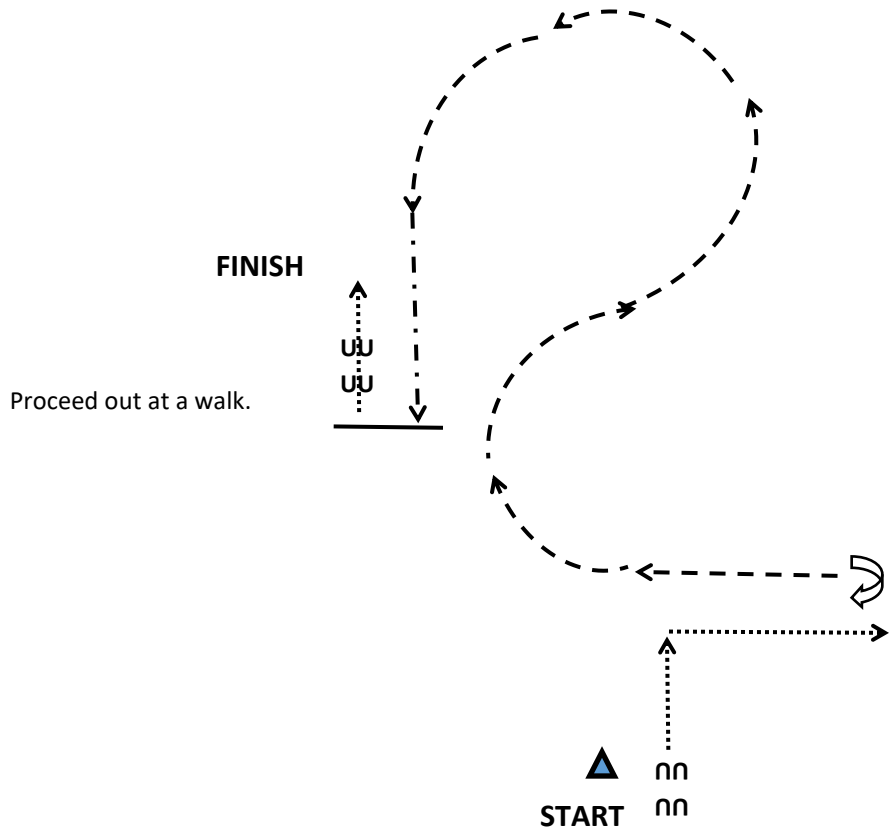
Horsemanship:

All Walk/Trot Classes 157A, 158A, 159, 160, 161

1. Start at the cone and when signaled walk a square corner.
2. Stop and pivot right 1/2 turn on the hindquarters.
2. Jog straight and then 1/2 circle right.
3. Jog 3/4 circle left.
4. Extend the jog straight.
5. Stop and back the horse to finish the pattern.

Proceed out at a walk.

Thank you!



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## Horsemanship:

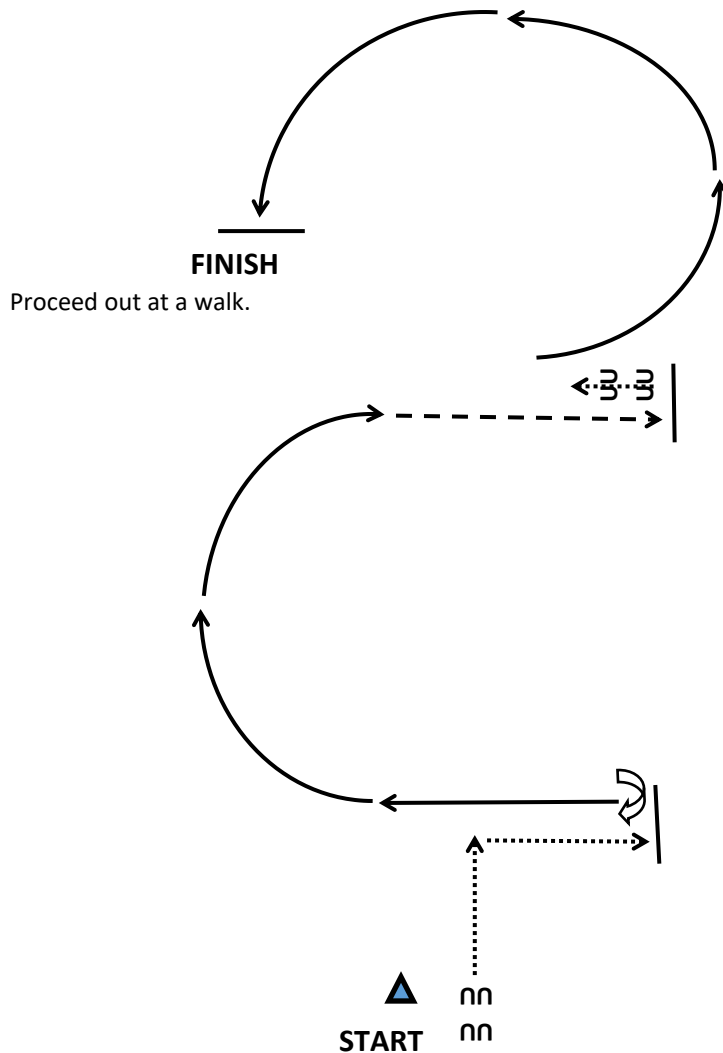
162A-All Breed, 163-Novice Youth,

## 164-Youth 13 & Under

## 166/167N-Novice Amateur

1. Start at the cone and when signaled, walk a square corner right.
2. Stop and pivot right on the hindquarters 1/2 turn.
3. Lope the right lead and 1/2 circle right.
4. Jog straight.
5. Stop and back the horse.
6. Lope the left lead and 3/4 circle left.
7. Stop to finish the pattern.

Proceed out at a walk.



Horsemanship:  
165-Youth 18 & Under,  
168/169N-Amateur All Ages,  
170/171N-Amateur Masters

165-Youth 18 & Under,  
168/169N-Amateur All Ages,  
170/171N-Amateur Masters

- Proceed out at a walk.

The diagram shows a circular path with a start and finish line. The path is a solid black line with arrows indicating a clockwise direction. A dashed line with an arrow points from the start line to the finish line. The start line is labeled "START" and the finish line is labeled "FINISH". A vertical line is drawn at the top of the path, with a dashed line and an arrow pointing from the start line to the finish line. The text "Proceed out at a walk." is written below the finish line.