

**WORKING COW HORSE REINED WORK  
SCORE SHEET PATTERN 4**

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

JUDGE Amy Watkins  
CLASS 120 of 121  
DATE Back to Basics  
4/25/24

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

MANEUVER DESCRIPTION	S	3 1/2 SLR	S	3 1/2 SL	S & B	RC, LC	S
MANEUVER	1	2	3	4	5	6	7

120  
All  
Breed

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
379	379							1/2			1/2	66 1/2
		SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2			

121  
open

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
1	378							Two hands				00
		SCORE	0	-1	0	-1	0	-1	-1/2			0

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
2	375						2				2	64
		SCORE	-1/2	-1/2	-1/2	-1	-1	-1/2	0			

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
		SCORE										

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
		SCORE										

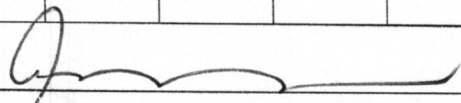
DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
		SCORE										

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
		SCORE										

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
		SCORE										

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
		SCORE										

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE	
		SCORE										

JUDGES SIGNATURE 

EVENT Back to Basics GO-ROUND DATE 4/25 JUDGE Amy Watkins

CLASS NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)

**NRCHA COW WORK JUDGE CARD**

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to make a separation between the 2nd fence turn and the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

Effective November 16, 2018

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / +✓ / ✓ / ✓- / -)							& 1 POINT PENALTIES				Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY				
1	379	PENALTY	A	A P		P						A				
		CONTENT	✓-	✓-	-	✓-	✓-	✓-	✓-				B			8
1	378 2hands	PENALTY														
		CONTENT														
2	375	PENALTY	A E									A				
		CONTENT	-	✓-	✓-	✓-	✓-	✓-	✓-	✓-	✓-		C			
		PENALTY														
		CONTENT														
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		PENALTY														
		CONTENT														

Judge's Signature: \_\_\_\_\_



# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	129 Ranch Reining
Judge:	Amy Natkins

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP)

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 4/4 L / 0 0 0 / 0 0 0 / 0 0 0 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

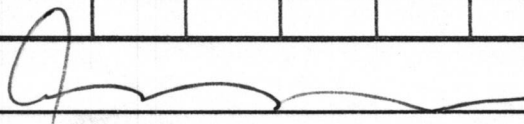
### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
1	340	PENALTY	1/2													
		MANEUVER SCORE	+1/2	0	0	0	0	+1/2	+1/2	0						
			70													
2	339	PENALTY														
		MANEUVER SCORE	0	0	-1/2	-1	0	0	0	0						68 1/2
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: \_\_\_\_\_



# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	131 Open
Judge:	Amy Watkins

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

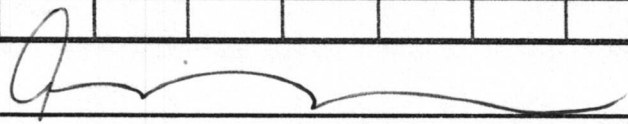
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 4/4 L / 0 0 0 / 0 0 0 / STOP

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																																																																														
		7	6	5	4	3	2	1	0	0	0																																																																																																																																																																																																																																																																																																																																		
1	345	Penalty																	Maneuver Score	-1	-1	0	0	0	+1/2	+1/2	0										69											69		2	375	Penalty																	Maneuver Score	0	0	-1/2	-1/2	-1/2	0	0	-1/2										69											68		3	369	Penalty																	Maneuver Score	-1/2	0	0	0	0	-1/2	0	0										69											69		4	356	Penalty			2					+1/2									Maneuver Score	+1/2	+1/2	-1/2	-1	-1/2	-1	0	0										67 62 61											7	61	5	342	Penalty	1/2							2									Maneuver Score	-1	0	0	+1/2	-1/2	0	-1/2	0										69 68 66											2 1/2	66	6	368	Penalty																	Maneuver Score	0	0	0	-1/2	0	0	+1/2	0										69 70												70			Penalty																	Maneuver Score														
		Maneuver Score	-1	-1	0	0	0	+1/2	+1/2	0										69											69		2	375	Penalty																	Maneuver Score	0	0	-1/2	-1/2	-1/2	0	0	-1/2										69											68		3	369	Penalty																	Maneuver Score	-1/2	0	0	0	0	-1/2	0	0										69											69		4	356	Penalty			2					+1/2									Maneuver Score	+1/2	+1/2	-1/2	-1	-1/2	-1	0	0										67 62 61											7	61	5	342	Penalty	1/2							2									Maneuver Score	-1	0	0	+1/2	-1/2	0	-1/2	0										69 68 66											2 1/2	66	6	368	Penalty																	Maneuver Score	0	0	0	-1/2	0	0	+1/2	0										69 70												70			Penalty																	Maneuver Score																															
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Judge's Signature: \_\_\_\_\_



Lacey

# AQHA

## VRH RANCH COW WORK

Date:	4/25/24
Show:	Back to Basic
Class:	#132
Judge:	Amy Watkins

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

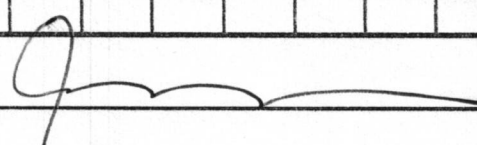
### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES												PENALTIES			Penalty Total	Score	Off Pattern					
		FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT									
		BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD															
		2	3	5	6	4	10	1	11	7	8	9												
1	345																	A	A	4	69	-		
2	375			A	L														A			5	63 1/2	
3	369																							
4	342			A	E														A					
5	368			A	E																			

Judge's Signature: \_\_\_\_\_



# Ranch Reining



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit horseiq.com

Event: Back to Basic

Date: 4/25/24

Class: 133 Ranch Reining All ages

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 ½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1 ½ Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		LRB	RRB	stop Back	4 spins R	4 1/4 L	0 0 0 L	0 0 0 R	stop						
1	372	PENALTY						1							
		CONTENT	0	0	0	0	-1	0	-1	0				67	
		PENALTY													
		CONTENT													
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		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Name (Printed)

Judge's Signature



# Ranch Reining



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
[apha.com/association/judges/scoresheets/](http://apha.com/association/judges/scoresheets/)

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Back to Basics

Date: 4/25/24

Class: 139 Ama Ranch Reining

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		LRB	RRB	stop Back	4 spins R	4 1/4 L	0 90 L 11	0 00 R 11	stop							
1	385	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	0	-1	-1/2	-1	0					62	
		PENALTY														
		CONTENT														
		PENALTY														
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		PENALTY														
		CONTENT														

Judge's Name (Printed)

Judge's Signature

# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basic
Class:	137 Ama & 145 Limited AMA
Judge:	Amy Watkins

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 1/4 L / 0 0 0 / 0 0 0 / 5+6P

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

### MANEUVER SCORES

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
137 AMA	-42	PENALTY														
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0				1/2	66	
45 limited AMA	368	PENALTY														
		MANEUVER SCORE	0	0	1/2	-1	0	0	-1/2	0				3	66	
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: \_\_\_\_\_

*[Handwritten Signature]* Laney

# AQHA

## VRH RANCH COW WORK

Date:	4/25/24
Show:	Back to Basic
Class:	#130 All Breed / #138
Judge:	Amy Watkins / Ama

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	TIE-BREAKER	BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES			Penalty Total	Score	Off Pattern	
				L	R	L	R	TRACK & RATE	STOP & HOLD				2 POINT	3 POINT	5 POINT				
1	340	2	S	6	7	4	8	1	9	3	10	11						75 1/2	
	PENALTY																		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2			+1/2	21	+1	+1/2	+1/2							
2	339		A						R						A			10	54 1/2
	PENALTY														B				
	MANEUVER SCORE	-1/2	1	-1/2	-1/2				-1	-1	0	-1/2	-1/2						
3	379					E	G								A			4	63 1/2
	PENALTY																		
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	-1	-1				-1/2	0	-1/2						
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		

Judge's Signature: \_\_\_\_\_



# AQHA

## VRH LTD COW WORK

Date:	4/25/24
Show:	Back to Basic
Class:	1/4b Limited Ama
Judge:	Amy Watkins

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
		TIE-BREAKER													
	368	3	2	1	4	5	7	8							
		0	0	+1/2	0	+1/2	0	0	0					71	

Judge's Signature: 



# AQHA

## VRH RANCH REINING

Date:	Back to Basics
Show:	4/25/24
Class:	151 Rookie Amt
Judge:	Amy Watkins

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

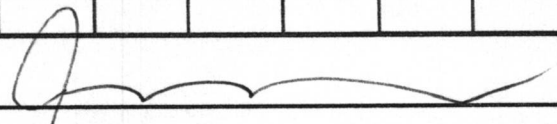
**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPINS / 4 1/4 / 0 0 0 / 0 0 0 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent												
TIE-BREAKER		MANEUVER DESCRIPTION												
1	355	PENALTY												
		MANEUVER SCORE	0	0	0	0	-1	-1/2	0	0			68 1/2	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: 



# Ranch Reining



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
[apha.com/association/judges/scoresheets/](http://apha.com/association/judges/scoresheets/)

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Back to Basic

Date: 4/25/24

Class: 153 Novice Ama

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		LRB	RRB	stop Back	4 Spins R	4 1/4 L	OoO L II	OoO R II	stop							
1	353	PENALTY			2 OP			2								
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1							58 1/2
		PENALTY														
		CONTENT														
		PENALTY														
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		PENALTY														
		CONTENT														

Judge's Name (Printed) Amy Watkins

Judge's Signature

EVENT Back to Basics GO-ROUND DATE 4/25 JUDGE Amy Watkins

CLASS #160 Amt

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**LIMITED COW WORK JUDGE CARD**

Effective November 16, 2018

Each Work will be limited to 50 seconds

**GUIDE FOR "NEW COW"**

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L. Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

**NE** -Failure of an exhibitor to attempt to complete the work

- A- Abuse
- B-Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
367					✓+	✓	✓+	✓	✓		71

Judge's Signature: \_\_\_\_\_



# WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 4

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

JUDGE Amy Watkins  
CLASS 160 Amt Working  
DATE 4/25/24

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	5	3 1/2 SLR	5	3 1/2 SL	S & B	RC, LC	5	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
DRAW	EXHB #	PENALTY								→	69
1	367	SCORE	-1	0	0	0	0	0	0		
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									
DRAW	EXHB #	PENALTY								→	
		SCORE									

JUDGES SIGNATURE

# WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 4

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

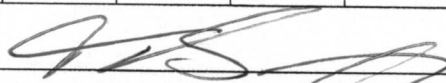
JUDGE Todd Bailey  
CLASS #120, 121  
DATE 4-25

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

#120

#121

DRAW	EXHB #	PENALTY	MANEUVER DESCRIPTION							PENALTY TOTAL	SCORE
			5	3 1/2 SLR	5	3 1/2 SL	S & B	RC, LC	5		
1	379	2	-1	-1/2	-1	-1	-1/2	-1/2	-1/2	2	63
1	378	0	-1/2	-1	-1/2	-1	-1/2	-1	-1	0	0
2	375	0	-1	-1/2	-1	-1	-1/2	0	-1	0	65

JUDGES SIGNATURE 

EVENT *back to* GO-ROUND DATE JUDGE *Todd Bailey*

CLASS *#120, 121* NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow pass middle marker on first run
  - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned
  - C- Failure to make a separation between the 2nd fence turn and the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order


**NO SCORE:**

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / +✓ / ✓ / ✓- / -)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
1	379	PENALTY			AA	11									
		CONTENT	✓-	-	-	-	✓	-	✓	-	A			5	58
1	378	PENALTY													
		CONTENT													0
2	375	PENALTY													
		CONTENT	-	-	-	-	-	-	-	-					60
		PENALTY													
		CONTENT													
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Judge's Signature: 

# AQHA

## VRH RANCH REINING

Date:	4-25
Show:	back to basics
Class:	#129
Judge:	Todd Bailey

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP)

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 Spins R / 4/4 L / 000 / 000 / 000 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

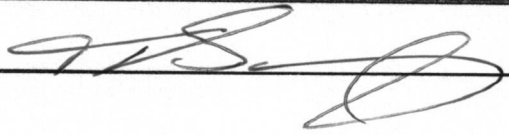
WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

### MANEUVER SCORES

TIE-BREAKER		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION													
1	340	PENALTY		1/2						2			
		MANEUVER SCORE	-1	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	2 1/2	64	
2	339	PENALTY											
		MANEUVER SCORE	-1	-1	-1	-1	-1/2	-1/2	-1/2	-1		63 1/2	
		PENALTY											
		MANEUVER SCORE											
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		PENALTY											
		MANEUVER SCORE											

Judge's Signature: \_\_\_\_\_







# AQHA

## VRH RANCH REINING

Date:	4-25
Show:	back to basics
Class:	#134
Judge:	Todd Bailey

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore, more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPINS / 4 1/4 / 0 0 1 / 0 0 1 / STOP

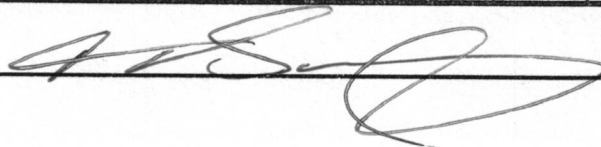
For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

MANEUVER SCORES  
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION														
1	345	PENALTY												
		MANEUVER SCORE	-1	-1	-1	-1	-1/2	-1/2	-1/2	-1/2			64	
2	375	PENALTY								1/2		1/2	65	
		MANEUVER SCORE	-1	-1/2	-1	-1/2	-1	0	0	-1/2		1/2	65	
3	369	PENALTY											62 1/2	
		MANEUVER SCORE	-1	-1/2	-1	-1	-1/2	-1/2	-1	-1			62 1/2	
4	356	PENALTY						3,2				5	59	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2		5	59	
5	342	PENALTY	2				1/2		2				61 1/2	
		MANEUVER SCORE	-1	-1	-1/2	0	-1/2	-1/2	-1/2	0		4 1/2	61 1/2	
6	368	PENALTY											67	
		MANEUVER SCORE	-1	-1	-1/2	0	+1/2	0	-1/2	-1/2			67	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: \_\_\_\_\_





# Ranch Reining



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: back to basics

Date: 4-25

Class: #133

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		LRB	RRB	stop Back	4 Spins R	4 1/4 L	0 0 0 L 1 1	0 0 0 R 1 1	stop						
1	377	PENALTY				1/2		1	1						
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	0				65 1/2	
		PENALTY													
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Todd Bailey

Judge's Name (Printed)

Judge's Signature



# Ranch Reining



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit horseiq.com

Event: back to basics

Date: 4-25

Class: #137, #139

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		LRB	RRB	stop Back	4 Spins R	4 1/4 L	0 0 0 L 11	0 0 0 R 11	stop					
1	379	PENALTY												
		CONTENT	-1/2	-1	-1/2	-1	-1	-1/2	-1/2	0				65
1	365	PENALTY					2	2	1					
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1	-1/2	-1/2				61
		PENALTY												
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Todd Bailey

Judge's Name (Printed)

Judge's Signature

# AQHA

## VRH RANCH REINING

Date:	4.25
Show:	back to basics
Class:	#145
Judge:	Todd Bailey

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

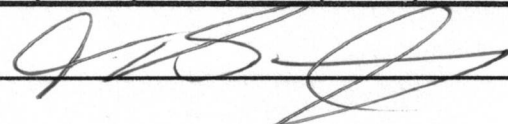
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 1/4 L / 000 / 000 / 000 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																						
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent																																																																																																																																																																																	
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		MANEUVER SCORE	-1	-1	-1	-1	0	-1/2	0	-1/2		2	63				PENALTY															MANEUVER SCORE															PENALTY															MANEUVER SCORE															PENALTY															MANEUVER SCORE															PENALTY															MANEUVER SCORE															PENALTY															MANEUVER SCORE																											
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Judge's Signature: \_\_\_\_\_



# AQHA

## VRH LTD COW WORK

Date:	4-25
Show:	back to basics
Class:	# 146
Judge:	Todd Bailey

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers


- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
<b>TIE-BREAKER</b>															
1	368	PENALTY	P												
		MANEUVER SCORE	-1	0	-1	-1	-1/2	0	-1/2	0			1	65	
		PENALTY													
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Judge's Signature: 

# AQHA

## VRH RANCH REINING

Date:	4-25
Show:	back to basics
Class:	#151
Judge:	Toold Bailey

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

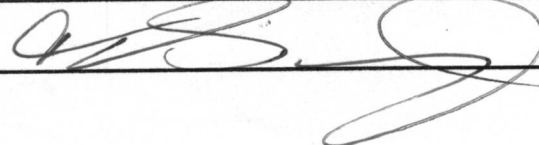
**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 4 1/4 L / 0 0 0 1 1 / 0 0 R 1 1 / 5 STAR

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
TIE-BREAKER														
MANEUVER DESCRIPTION														
1	355	PENALTY	2											
		MANEUVER SCORE	-1/2	-1	-1/2	0	-1/2	-1/2	0	-1/2		2	63 1/2	
		PENALTY												
		MANEUVER SCORE												
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		MANEUVER SCORE												

Judge's Signature: 





# AQHA

## VRH LTD COW WORK

Date:	4-25
Show:	back to basics
Class:	#152
Judge:	Toolal Bailey

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

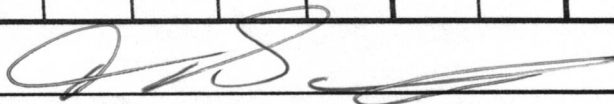
**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
<i>Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</i>															
		<b>TIE-BREAKER</b>													
1	355	PENALTY													
		MANEUVER SCORE	0												
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		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_



# Ranch Reining



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on how classes are judged visit [horseiq.com](http://horseiq.com)

Event: \_\_\_\_\_ Date: 4-25

Class: # 153

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		LRB	RRB	stop Back	4 spins	4 1/4 L	0 0 0	0 0 0	stop							
1	353	PENALTY			2, OP			1								
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1	-1	-1				3	58 1/2	✓
		PENALTY														
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Todd Barber  
 Judge's Name (Printed)

[Signature]  
 Judge's Signature

# WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 4

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

JUDGE Todd Bailey  
CLASS #160  
DATE 4-25

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	S	3 1/2 SLR	S	3 1/2 SL	S & B	RC, LC	S	PENALTY TOTAL	SCORE
DRAW	EXHB #	MANEUVER	1	2	3	4	5	6	7		
1	367	SCORE	-1/2	0	-1/2	+1/2	0	0	-1/2		69 140

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

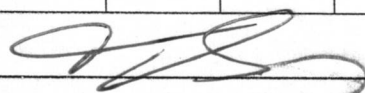
DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
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DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
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DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

JUDGES SIGNATURE 





# Working Cow Horse – Cow Work Score Sheet



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
[apha.com/association/judges/scoresheets/](http://apha.com/association/judges/scoresheets/)

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: \_\_\_\_\_ Date: \_\_\_\_\_ Class: \_\_\_\_\_

**GUIDE FOR NEW COW:**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A-Cow that won't run
- B-Cow that doesn't respect horse
- C-When cow leaves arena

**CREDITS**

- A-Maintaining control of the cow at all times
- B-Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C-Degree of difficulty
- D-Eye Appeal

W/O	Horse Name	RUN CONTENT (+ / ✓ / -) & 1 POINT PENALTIES										2 Pt. Penalty	3 Pt. Penalty	5 Pt. Penalty	Penalty Total	FINAL SCORE
		Maneuver	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
1	379	Penalty										2			205	
		Score	-1/2		+1/2 -1/2	-1	-1/2	0	0							
		Penalty														
		Score														
		Penalty														
		Score														
		Penalty														
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		Score														

Judge's Name (Printed) \_\_\_\_\_

Judge's Signature \_\_\_\_\_

EVENT Back to Basics GO-ROUND DATE 4/25/24 JUDGE Delana Doyle

CLASS #120 All Breed working cow NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to make a separation between the 2nd fence turn and the first circe

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



**COW WORK JUDGE CARD**

Effective November 16, 2018

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT**

(+ Excellent / ✓ Above Average / ✓ Average / ✓ Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / + / ✓ / ✓ / - / -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
1	379	PENALTY			E	A	A											
		CONTENT	-	-	--	-	-	-	✓	✓-							5	57
1	378	PENALTY																
		CONTENT															3	0
2	375	PENALTY																
		CONTENT	-	✓	-	✓	✓	✓-	✓+	✓-								67
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

Judge's Signature: Delana Doyle



**WORKING COW HORSE REINED WORK  
SCORE SHEET PATTERN 4**

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

JUDGE Delena Doyle  
CLASS #120 All Breed working cow  
DATE 4/25/24

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

#120

DRAW	EXHB #	MANEUVER DESCRIPTION	S	3 1/2 SR	S	3 1/2 SL	S & B	RC, LC	S	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
1	379	PENALTY	2							2	63
		SCORE	-1/2	-1/2	-1	-1	-1/2	-1/2	-1		

69      68      67      66      65

#121

1	378	PENALTY									
		SCORE	-1/2	-1	-1/2	-1	-1				Two hand

2	375	PENALTY					2			2	64
		SCORE	-1/2	-1/2	-1	-1	-1/2	0	-1/2		

69      68      67      66

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
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		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

JUDGES SIGNATURE Delena Doyle



# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	#129 All Breed Ranch Reining
Judge:	Adena Doyle

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LAB / RAB / STOP BACK / 4 SPIN R / 4 1/4 / 000 / 000 / 000 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
1	340	PENALTY		1/2											
		MANEUVER SCORE	0	-1/2	0	1/2	0	0	0	-1/2	11	2 1/2	68		
20													69 1/2	70 1/2	
2	339	PENALTY													
		MANEUVER SCORE	-1/2	-1	-1/2	-1	-1	-1/2	0	-1	0		64 1/2		
68 67 66													64 1/2		
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_

*Adena Doyle*

# AQHA

## VRH RANCH COW WORK

Date:	4/25/24
Show:	Back to Basics
Class:	#130 All Breed Ranchcow
Judge:	Delana Daye

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between roman reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	PENALTY	MANEUVER SCORE	FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES			Penalty Total	Score	Off Pattern
			BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD				2 POINT	3 POINT	5 POINT			
1	340		+1	0	+1	+1	X	X	+1/2	1/2	+1/2	0	0					74 1/2	
2	339		-1 1/2	-1	-1	-1 1/2	X	X	-1/2	-1/2	-1/2	-1/2	-1			R		7	52

Judge's Signature: \_\_\_\_\_

*Delana Daye*



# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	#131 VRH Ranch Reing
Judge:	Dekna Doyle

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP)

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 4 1/4 / 000 / 000 / 000 / 5 STAR

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points													
		-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent													
TIE-BREAKER		MANEUVER DESCRIPTION													
		PENALTY													
		MANEUVER SCORE													
1	345	-1	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	0				66 1/2	
2	325	-1/2	-1/2	-1/2	0	-1/2	0	0	0	0	+1		1/2	68 1/2	
3	369	-1/2	-1	-1/2	-1	-1/2	-1	-1/2	-1/2	-1/2	+1/2		1/2	64 1/2	
4	356	-1/2	-1/2	-1/2	-1	-1/2	-1	0	0	0	+1		3 1/2	63 1/2	
5	342	-1	-1	-1/2	0	-1/2	0	-1	0	0	+1		3	64	
6	308	-1/2	-1/2	-1/2	-1/2	0	0	0	0	0	+1			69	

Judge's Signature: Dekna Doyle

# AQHA

## VRH RANCH COW WORK

Date:	4/25/24
Show:	Back to Basics
Class:	#132 VRH Ranch Cow
Judge:	Debra Doyk

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

### PENALTIES

Penalty Total

Score

Off Pattern

Entry #	TIE-BREAKER	BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
				L	R	L	R	TRACK & RATE	STOP & HOLD									
1	345																	
2	375																	
3	369																	
4	342																	
5	365																	
1	399																	

Judge's Signature: \_\_\_\_\_

*Debra Doyk*



# Ranch Reining



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit horseiq.com

Event: Back to Basics

Date: 4/25/14

Class: Ranch Reining All Ages #133

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		LRB	RRB	stop Back	4 spins R	4 1/4 L	0 0 0 L R L	0 0 0 R L L	stop							
1	372	PENALTY				1		1								
		CONTENT	0	-1/2	-1/2	0	-1/2	0	-1/2	0				2	66	
		PENALTY														
		CONTENT														
		PENALTY														
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		PENALTY														
		CONTENT														

Delena Doyle  
 Judge's Name (Printed)

Delena Doyle  
 Judge's Signature

# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	#137 VTH Am Ranch Reining
Judge:	Delana Doyle

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPINS / 4 1/4 L / 0 0 1 / 0 0 1 / 5 STAR

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

### MANEUVER SCORES

TIE-BREAKER		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION															
1	379	MANEUVER SCORE	-1/2	-1/2	0	-1/2	-1	1/2	-1/2	1/2	-1/2	1/2	3	60 1/2	
		MANEUVER SCORE													
		MANEUVER SCORE													
		MANEUVER SCORE													
		MANEUVER SCORE													
		MANEUVER SCORE													
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		MANEUVER SCORE													
		MANEUVER SCORE													
		MANEUVER SCORE													
		MANEUVER SCORE													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_

*Delana Doyle*

# Ranch Reining



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit horseiq.com

Event: Back to Basics

Date: 4/25/26

Class: #139 Am. Ranch Reining

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		LRB	RRB	stop Back	4 Spins R	4 1/4 L	000 L 11	000 R 11	stop							
1	365	PENALTY	1/2					1	1							
		CONTENT	-1/2	-1	-1/2	0	-1	-1/2	-1/2	0				2 1/2	63 1/2	
		PENALTY			00		0		06							
		CONTENT														
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Delana Doyle  
 Judge's Name (Printed)

Delana Doyle  
 Judge's Signature



# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	#145 Limited Am Ranch Reining
Judge:	Delena Doye

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 1/4 L / 000 / 000 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent														
TIE-BREAKER MANEUVER DESCRIPTION																
1	368	PENALTY														
		MANEUVER SCORE	-1	-1	+1/2	-1 1/2	0	0	-1/2	0	+1		1	60 1/2		
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
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		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: Delena Doye



# AQHA

## VRH LTD COW WORK

Date:	4/20/24
Show:	Back to Basics
Class:	#146 with limited Arm cow work
Judge:	Delena Dwyer

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
<small>Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1 2 Good, +1 Very Good, +1 1/2 Excellent</small>																
		<b>TIE-BREAKER</b>														
1	308	PENALTY	A													
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1/2					1	66
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

**Judge's Signature:** Delena Dwyer

# AQHA

## VRH RANCH REINING

Date:	4/25/14
Show:	Back to Basics
Class:	#161 Rookie Am. Ranch Reining
Judge:	Delana Traylor

- 1/2 point**
- starting a circle or exiting a roll-back at a trot for up to 2 strides
  - delayed change of lead by 1 stride where the lead change is required by the pattern description
  - failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
  - over-spin or under-spin up to 1/8 turn

- 1 point**
- over-bridled (per maneuver)
  - out of frame (per maneuver)
  - out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
  - over or under spinning 1/8 to 1/4 turn
  - slipping rein

- 2 points**
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
  - break of gait
  - freeze up in spins or rollbacks
  - failure to stop or walk before executing a lope departure on trot-in patterns
  - on run-in patterns, failure to be in a lope prior to the first marker
  - if a horse does not completely pass the specified marker before initiating a stop position

- 5 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- breaking pattern
  - inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
  - trotting in excess of 1/2 circle or 1/2 length of the arena
  - repeated blatant disobedience
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

LRB / RRAB / STOP BACK / 4 SPINS R / 1/4 L / 0° 0° 11 / 0° 0° 11 / 5\*4P

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent															
TIE-BREAKER																	
MANEUVER DESCRIPTION																	
1	355	PENALTY															
		MANEUVER SCORE	-1	-1	-1/2	0	2 1/2	1/2	-1 1/2	-1/2	0	-1/2	+1	3	63 1/2		
			08 (66 1/2) 66										66 1/2				
		PENALTY															
		MANEUVER SCORE															
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		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: Delana Traylor



# AQHA

## VRH ROOKIE COW WORK

Date:	4/25/24
Show:	Back to Basics
Class:	#152 Rookie Am. Cow work
Judge:	Delena Doyle

### 1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

### 5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between roma reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct  
 -1/2 Good +1 Very Good +1 1/2 Excellent

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
	355	-1/2	0	0	-1/2	0						69	
#160	367	+1/2	0	+1/2	+1/2	+1/2						72	

Judge's Signature: Delena Doyle

# Ranch Reining



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
[apha.com/association/judges/scoresheets/](http://apha.com/association/judges/scoresheets/)

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Back to Basics

Date: 4/26/24

Class: #153 novice Am Ranch Reining

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		LRB	RRB	stop Back	4 Spins R	4 1/4 L	000 L 11	000 R 11	stop							
1	353	PENALTY			2			1								
		CONTENT	-1	-1/2	-1	-1 1/2	-1	-1	-1	-1	-1			3	59	1
		PENALTY			0 1/2	00	05	04	03	02						
		CONTENT														
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Delena Dwyer  
 Judge's Name (Printed)

Delena Dwyer  
 Judge's Signature



## WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 4

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

JUDGE Delena Doyle  
CLASS HKQ Am Working Cow  
DATE 4/25/24

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	S	3 1/2 S/R	S	3 1/2 S/L	S & B	RC, LC	S	PENALTY TOTAL	SCORE
DRAW	EXHB #	MANEUVER	1	2	3	4	5	6	7		
		PENALTY									
1	367	SCORE	-1	0	0	0	0	0	0		69

69

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

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DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

JUDGES SIGNATURE Delena Doyle

# WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 4

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

JUDGE D. Avery  
CLASS 120 All Breed, #121 Open,  
DATE 4/25/24

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	S	3 1/2 SR	S	3 1/2 SL	S & B	RC, LC	S	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
DRAW	EXHB #	PENALTY	2				1/2				
1	379	SCORE	-1	-1	-1	-1/2	0	-1/2	0		63 1/2
			67		65		64				SCORE

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

#121

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
1	378	SCORE	0							-1/2	0

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
2	375	SCORE	-1	0	-1	-1	0	-1/2	0		66 1/2
			68					66 1/2			SCORE

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

#23

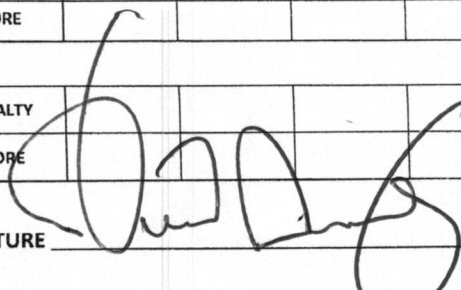
DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

DRAW	EXHB #	PENALTY								PENALTY TOTAL	SCORE
		SCORE									

JUDGES SIGNATURE 

EVENT Back to Basics GO-ROUND DATE JUDGE D Avery

CLASS 120 All Breed NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**COW WORK JUDGE CARD**

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to make a separation between the 2nd fence turn and the first circe

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/✓+/✓-/-)							1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
379	63.5 41.5 ----- 22.0	PENALTY			AP									
		CONTENT	✓-	-	-	-	✓-	✓	✓-					125
378	0 0 - 2 Hands	PENALTY												
		CONTENT												0
375	66.5 28 ----- 94.5	PENALTY												
		CONTENT	-	✓	-	✓	✓	✓	✓	✓				134 1/2
		PENALTY												
		CONTENT												
		PENALTY												
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		PENALTY												
		CONTENT												

Judge's Signature:



# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	129 All Breed
Judge:	David Avery

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRAB / STOP BACK / 4 SPIN R / 1/4 L / 000 / 000 / 000 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern															
1	2	1	2	3	4	5	6	7	8	9	10																			
1	340	PENALTY													MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0			73				
2	339	PENALTY													MANEUVER SCORE	-1	-1	-1	-1	-1	-1/2	-1/2	-1/2				63 1/2			
		PENALTY													MANEUVER SCORE															
		PENALTY													MANEUVER SCORE															
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		PENALTY													MANEUVER SCORE															
		PENALTY													MANEUVER SCORE															
		PENALTY													MANEUVER SCORE															

Judge's Signature: 



# AQHA

## VRH RANCH COW WORK

Date:	4/25/24
Show:	Back to Basics
Class:	13.0 All Breed
Judge:	D. Avery

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

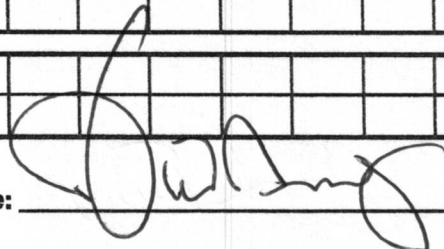
- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT			
						L	R	L	R	TRACK & RATE	STOP & HOLD							
TIE-BREAKER																		
1	340	PENALTY																
		MANEUVER SCORE	+1/2	+1/2	+1	+1				+1	+1	+1	0	+1				77
2	339	PENALTY	E															
		MANEUVER SCORE	-1 1/2	-1	-1 1/2	-1				-1 1/2	-1 1/2	-1 1/2	0	-1				55 1/2
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: 

# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basics
Class:	131 Open
Judge:	D Avery

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 4 1/4 L / 0 0 0 / 0 0 0 / 0 0 0 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION													
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent													
1	345	MANEUVER SCORE	-1 1/2	-1 1/2	-1	-1	0	-1/2	0	-1/2				64	3
			67		65										
2	375	MANEUVER SCORE	-1	-1/2	-1	0	-1	0	0	-1/2				66	1
			66 1/2												
3	369	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1			1	64	4
			68		65 1/2		65								
4	356	MANEUVER SCORE	-1/2	-1/2	0	-1	-1/2	-1/2	0	-1/2				62 1/2	6
			68		63										
5	342	MANEUVER SCORE	-1/2	-1	-1/2	0	0	-1/2	-1/2	-1/2				63 1/2	5
			68		67		64								
6	368	MANEUVER SCORE	-1	-1	-1/2	-1/2	0	0	-1/2	0	-1 1/2			65	2
			68		67										
		MANEUVER SCORE													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH COW WORK

Date:	4/25/24
Show:	Back to Basics
Class:	132 Open
Judge:	David Avery

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern		
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent											2 POINT	3 POINT	5 POINT							
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL						
				L	R	L	R	TRACK & RATE	STOP & HOLD											
TIE-BREAKER																				
1	345	PENALTY					A									B			62 1/2	2
		MANEUVER SCORE	+1/2	-1	-1	-1/2				0	-1	-1/2	0	-1						
67																				
2	375	PENALTY					E									A			60 1/2	4
		MANEUVER SCORE	+1/2	-1	-1/2	-1				-1	-1	-1	0	-1/2						
66																				
3	369	PENALTY															R		62 1/2	3
		MANEUVER SCORE	0	0	0	+1/2				-1/2	-1/2	-1	0	-1						
70 1/2																				
4	342	PENALTY					P									A			58	5
		MANEUVER SCORE	-1/2		-1	-1/2				-1/2	-1/2	-1/2	0	-1/2						
68																				
5	368	PENALTY																	68	1
		MANEUVER SCORE	-1/2	0	0	0				-1	0	0	0	-1/2						
68																				
		PENALTY																		
		MANEUVER SCORE																		
#137	379	PENALTY								PA						B			60 1/2	
		MANEUVER SCORE	-1/2		0	-1	-1	-1				-1	0	-1						

Judge's Signature: 



# Ranch Reining



## American Paint Horse Association

122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
 apha.com/association/judges/scoresheets/

For more information on  
 how classes are judged  
 visit horseiq.com

Event: Back -10 Basics Date: 4/25/24

Class: 133 Open D. Avery

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		LRB	RRB	stop Back	4 Spins R	4 1/4 L	000 L11	000 R11	stop							
1	372	PENALTY				1/2		1								
		CONTENT	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	0					66	
		PENALTY					68		66							
		CONTENT														
		PENALTY														
		CONTENT														
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		CONTENT														
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		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

Judge's Name (Printed)

Judge's Signature

# Ranch Reining



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
[apha.com/association/judges/scoresheets/](http://apha.com/association/judges/scoresheets/)

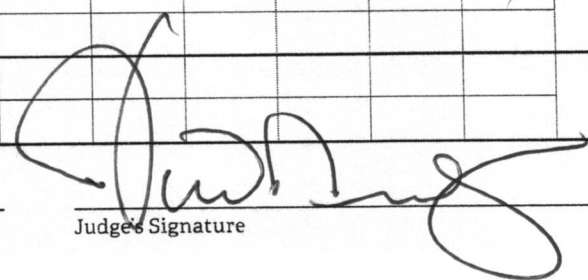
For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: Back To Basic Date: 4/25/24

Class: 139 Amat

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		LRB	RRB	stop Back	4 Spins R	4 1/4 L	0 0 0 L 11	0 0 0 R 11	stop						
1	365	PENALTY				1/2	1	1							
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0				64 1/2	
		PENALTY							6 1/2						
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Name (Printed) \_\_\_\_\_

Judge's Signature 

# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basic
Class:	145 Lin Amat #137 pmat
Judge:	David Avery

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPINS R / 4 1/4 L / 0 0 0 / 0 0 0 / 0 0 0 / 5 \* 4 R

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

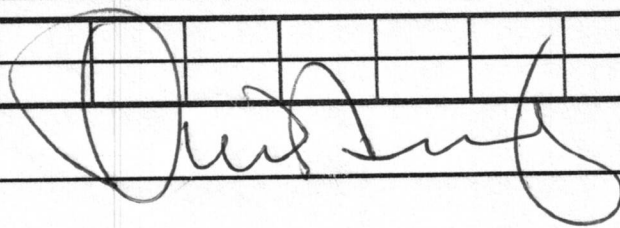
WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

### MANEUVER SCORES

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
# 137	379	PENALTY								12				
	MANEUVER SCORE	-1/2	-1/2	0	-1/2	-1	-1/2	0	0			64		
		PENALTY												
		MANEUVER SCORE												
# 145	1 368	PENALTY												
	MANEUVER SCORE	-1	-1	-1	-1/2	-1/2	0	-1/2	-1/2			64		
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: \_\_\_\_\_





# AQHA

## VRH LTD COW WORK

Date:	4/25/24
Show:	176 Lim Amat
Class:	Back To Basics
Judge:	D. Avery

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO		Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
TIE-BREAKER			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT			
1	368	PENALTY		A		AP									
		MANEUVER SCORE	0	-1 1/2	-1	-1 1/2	-1	0	-1	-1				60	
				68											
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH REINING

Date:	4/25/24
Show:	Back to Basic
Class:	151 Rookies Adult
Judge:	D. Avery

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

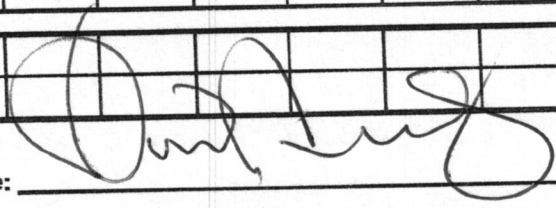
**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

LRB / RRB / STOP BACK / 4 SPIN R / 4 1/4 L / 0 0 0 V / 0 0 0 11 / 0 0 0 11 / STOP

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	<small>Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points</small>													
	<small>-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent</small>													
TIE-BREAKER	MANEUVER DESCRIPTION													
355														
	PENALTY													
	MANEUVER SCORE	-1/2	-1	-1	0	-1 1/2	-1/2	0	0				63 1/2	
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: 

# AQHA

## VRH ROOKIE COW WORK

Date:	4/25/27
Show:	Back to Basics
Class:	152 Rookie Amat
Judge:	D. Avery

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

MANEUVER SCORES							PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				

Judge's Signature: \_\_\_\_\_



# Ranch Reining



**American Paint Horse Association**  
 122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164  
[apha.com/association/judges/scoresheets/](http://apha.com/association/judges/scoresheets/)

For more information on  
 how classes are judged  
 visit [horseiq.com](http://horseiq.com)

Event: 153 Nov Amat Date: 4/25/24  
 Class: \_\_\_\_\_ D. Avery

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
		Maneuver Description													
		LRB	RRB	stop Back	4 Spins	4 1/4 L	0 0 0 L 11	0 0 0 R 11	stop						
1	353	PENALTY			2			1						58 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1 1/2	-1 1/2	-1 1/2	-1						
		PENALTY				4 3/2		5 9							
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Name (Printed)

*[Handwritten Signature]*  
 Judge's Signature

# WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 4

**AMERICAN  
QUARTER  
HORSE  
ASSOCIATION**

JUDGE D. Avery  
CLASS 160 Amat  
DATE 4/25/24

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	S	3 1/2 SLR	S	3 1/2 SL	S & B	RC, LC	S	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
DRAW	EXHB #	PENALTY									
1	367	SCORE	-1	-1/2	-1/2	0	0	0	0		68
68											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
SCORE											
DRAW	EXHB #	PENALTY									
		SCORE									
SCORE											
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DRAW	EXHB #	PENALTY									
		SCORE									
SCORE											

JUDGES SIGNATURE \_\_\_\_\_

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

EVENT \_\_\_\_\_ GO-ROUND \_\_\_\_\_ DATE 4/25/24 \_\_\_\_\_ JUDGE D. Avery

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

CLASS 160 Amat



LIMITED COW WORK JUDGE CARD

Effective November 16, 2018  
Each Work will be limited to 50 seconds

**GUIDE FOR "NEW COW"**

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, if new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

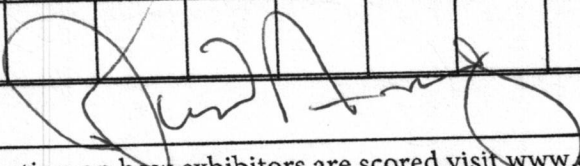
- A- Abuse
- B- Lameness

NE - Failure of an exhibitor to attempt to complete the work

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+1+✓/✓/✓-1-)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
367	LB				+1/2	+1	+1/2	+1/2	+1		73 1/2

Judge's Signature: 

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